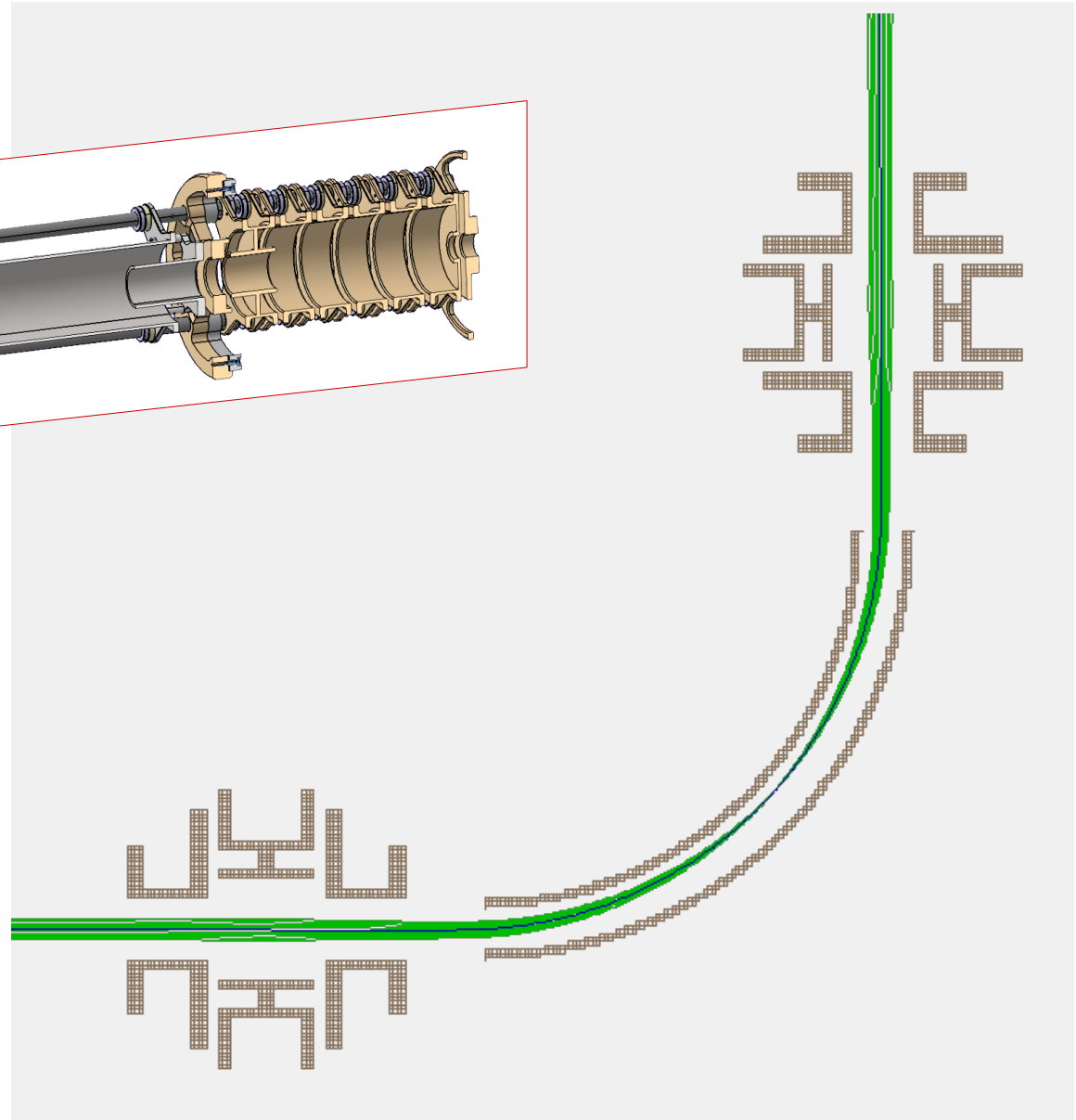
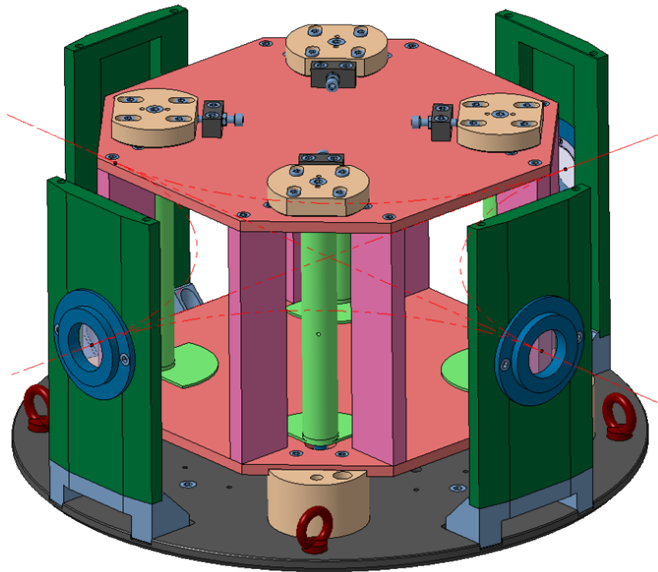
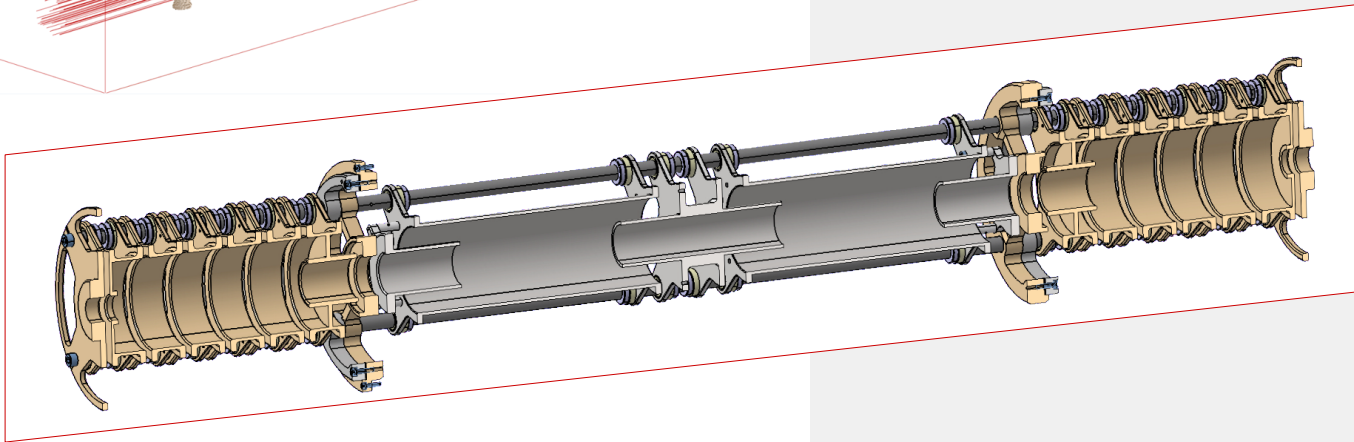
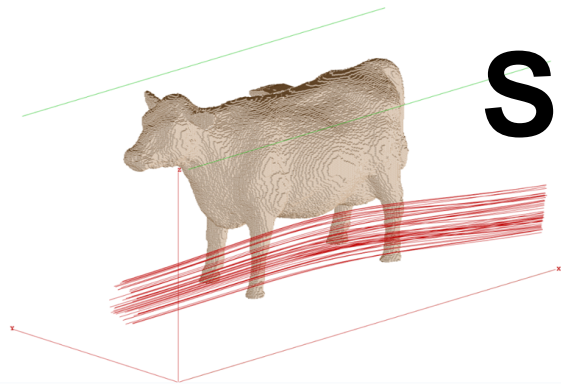


SIMION's Simplex optimizer



Introduction

- How to optimize an ion optics device ?

Introduction

- How to optimize an ion optics device ?
- Built in Simplex optimizer in SIMION.

Introduction

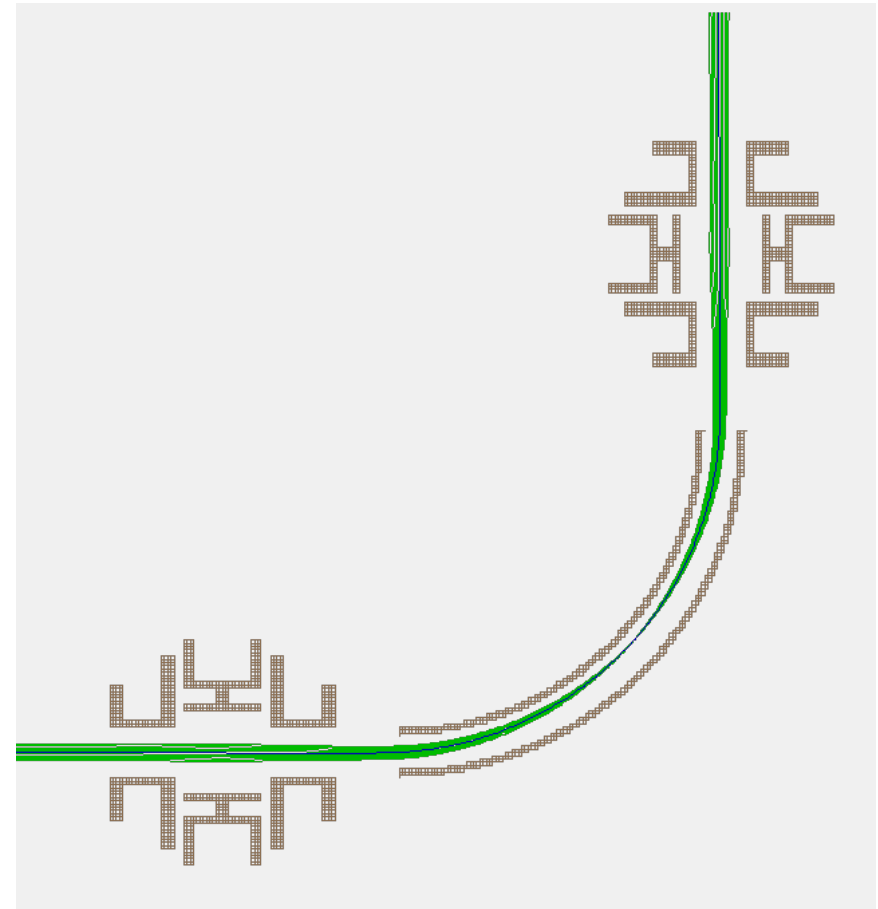
- How to optimize an ion optics device ?
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- Easy to use, can optimize anything

Introduction

- How to optimize an ion optics device ?
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- Easy to use, can optimize anything
- Some limitations, no ion optics theory

Introduction

- How to optimize an ion optics device ?
- Built in Simplex optimizer in SIMION.
- Easy to use, can optimize anything
- Some limitations, no ion optics theory
- Example of a 90° blade deflector



Outline

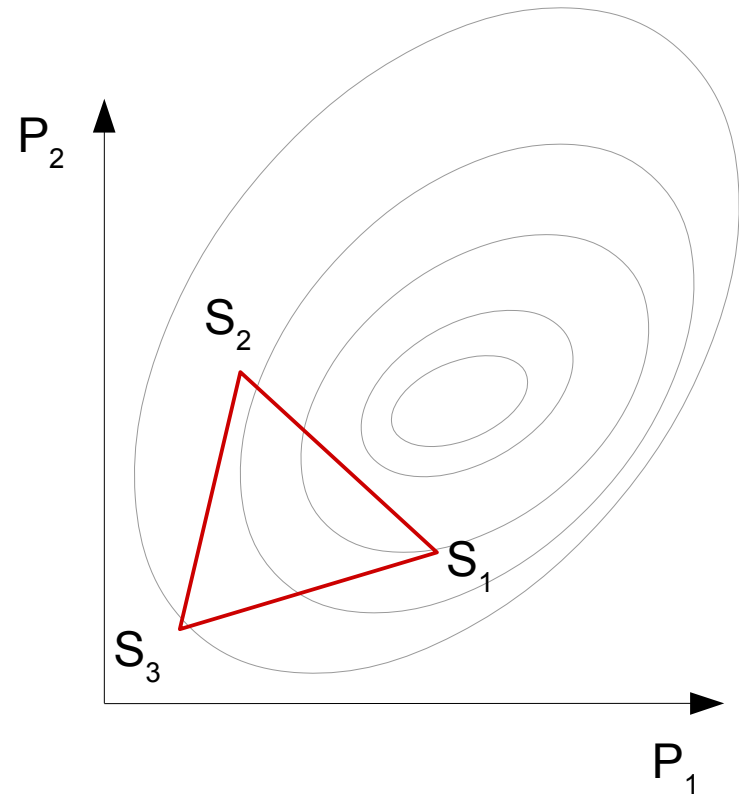
I. The Nelder-Mead Algorithm

II. Potential optimization

III. Geometric optimization

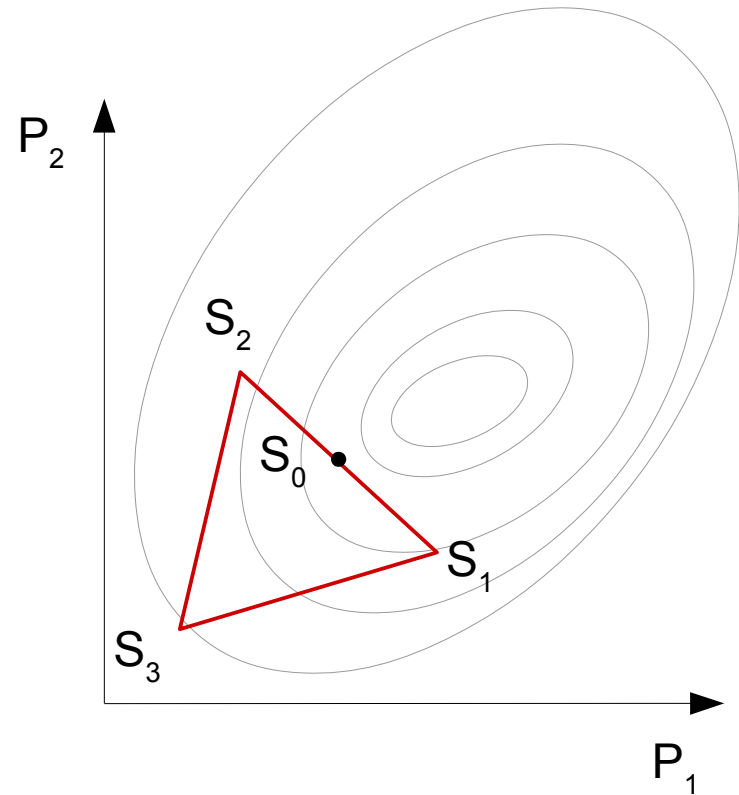
The Nelder-Mead algorithm

1. Sort the parameter sets S_1, \dots, S_{n+1} so $f(S_1) < \dots < f(S_{n+1})$



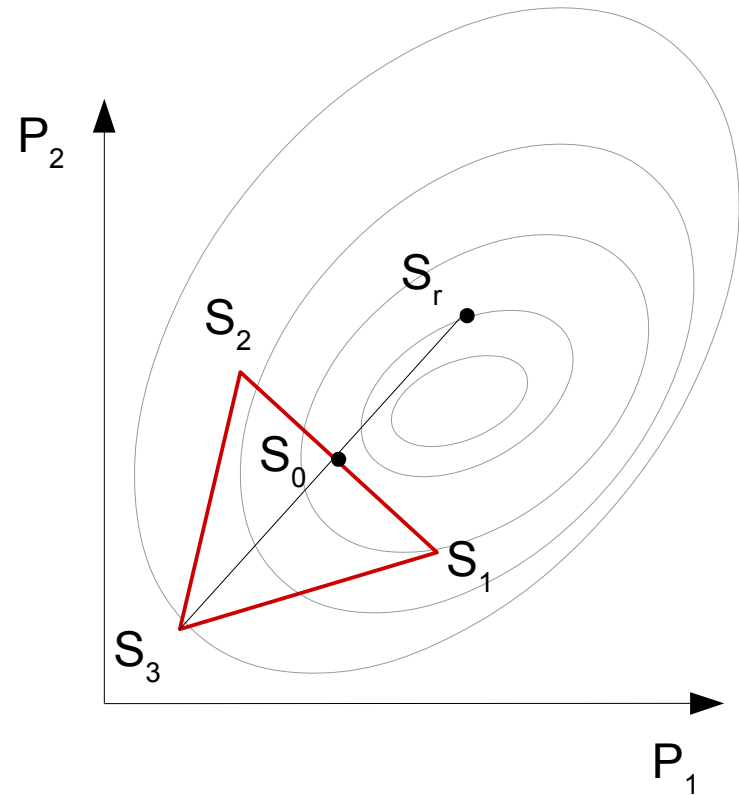
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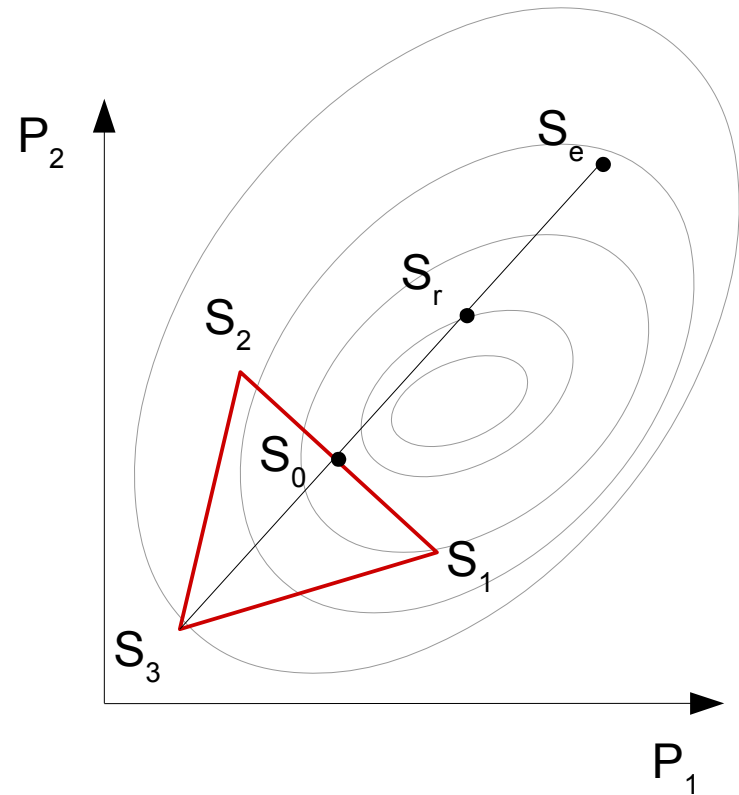
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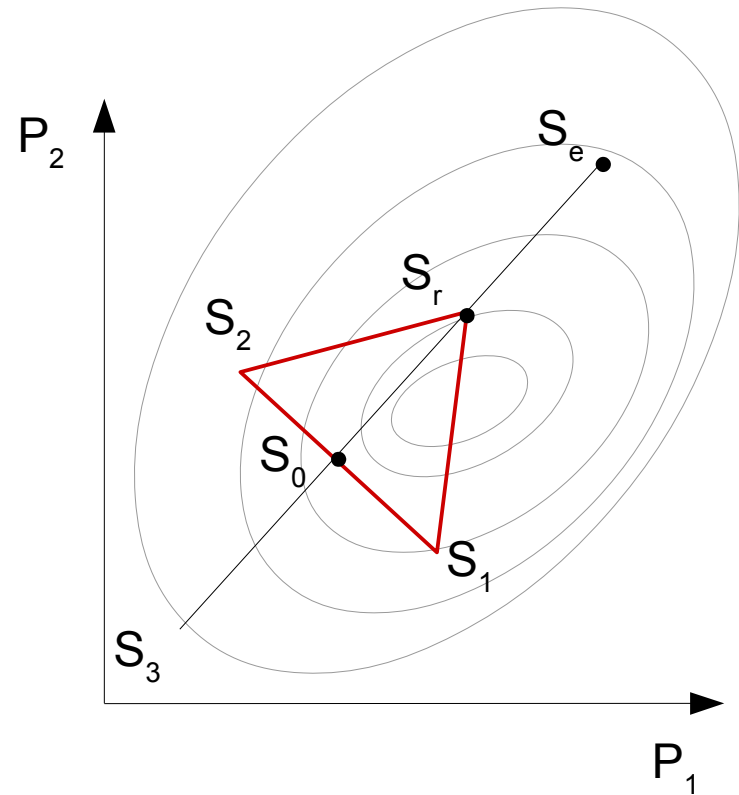
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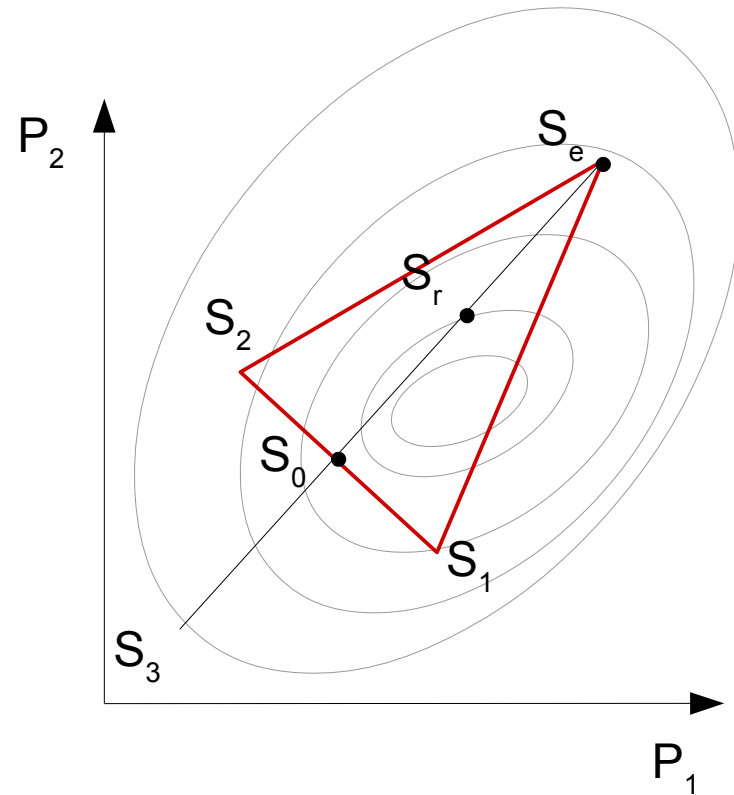
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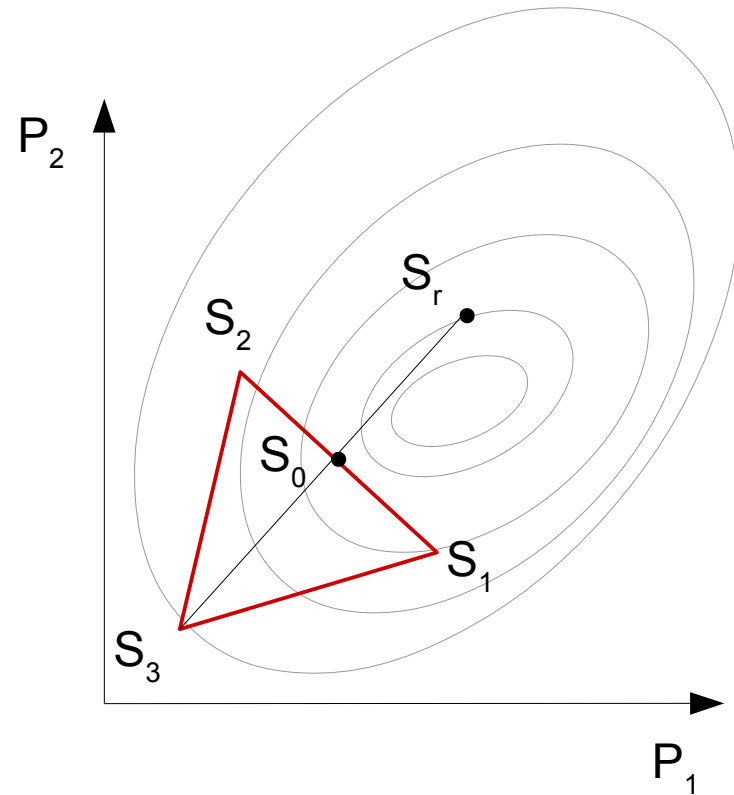
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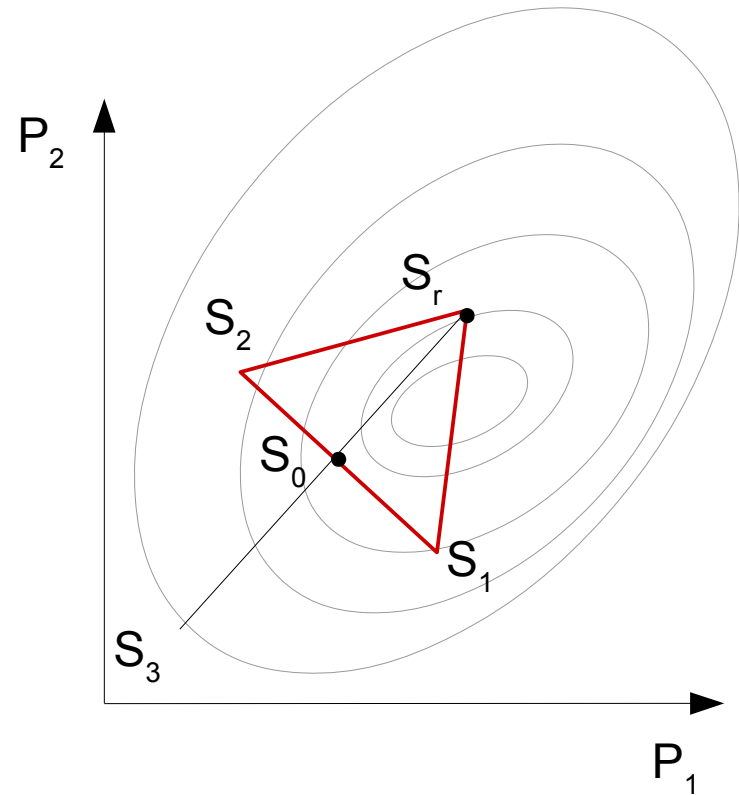
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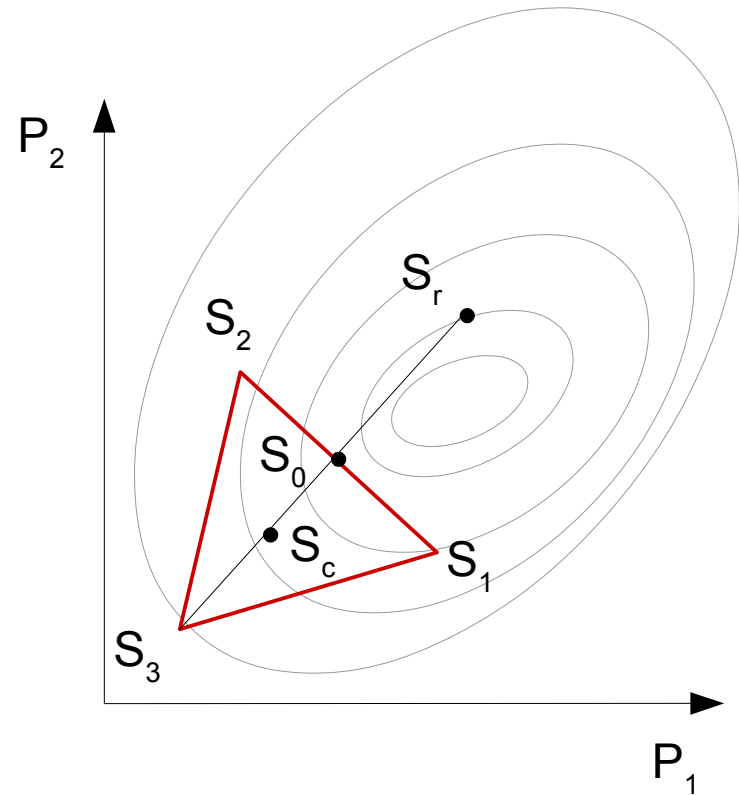
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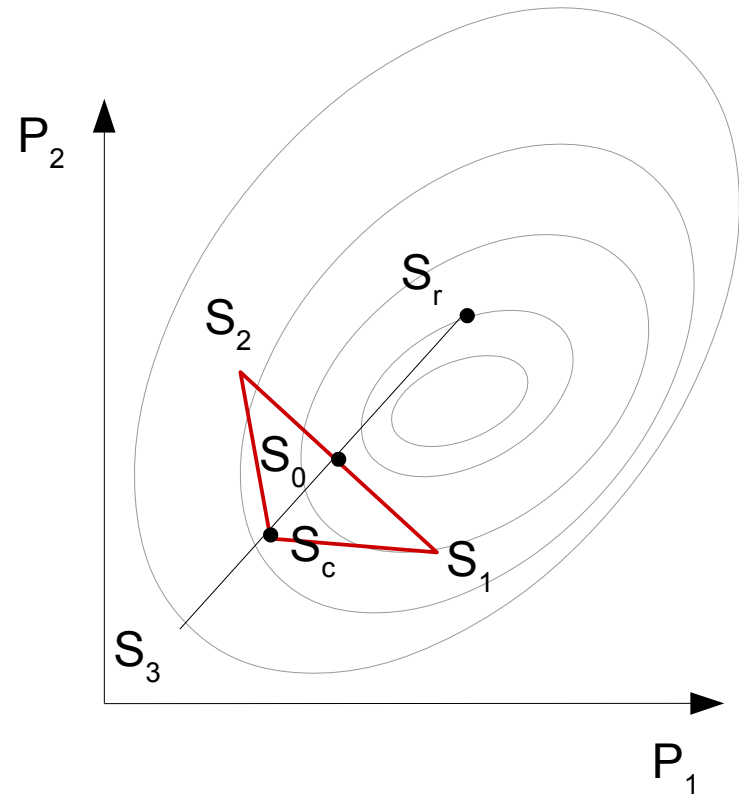
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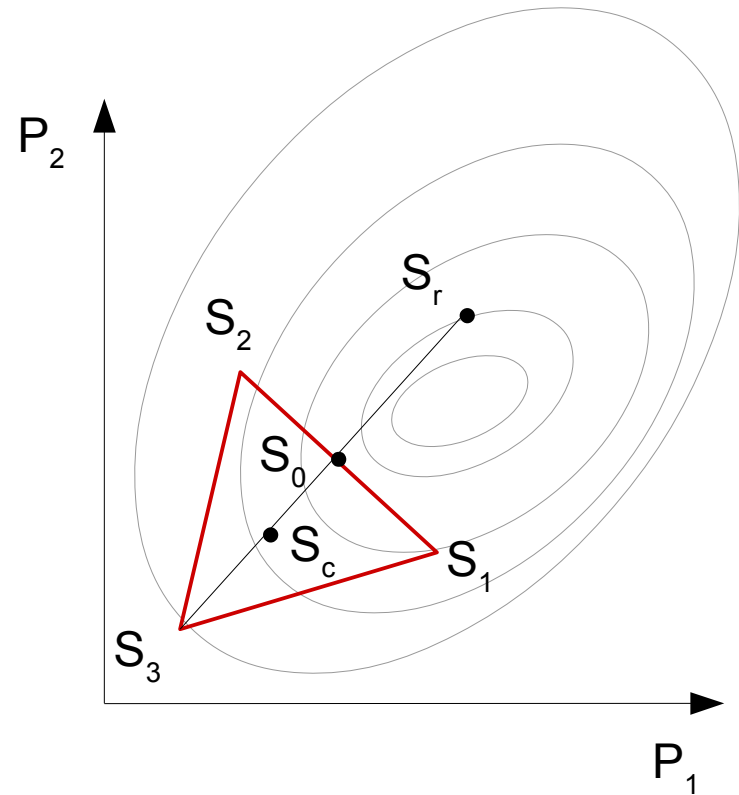
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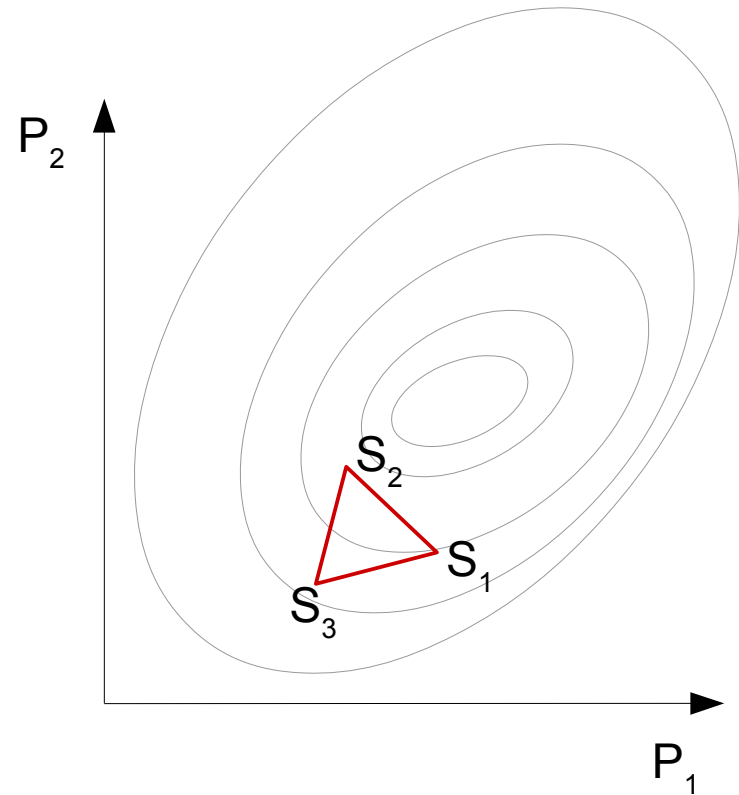
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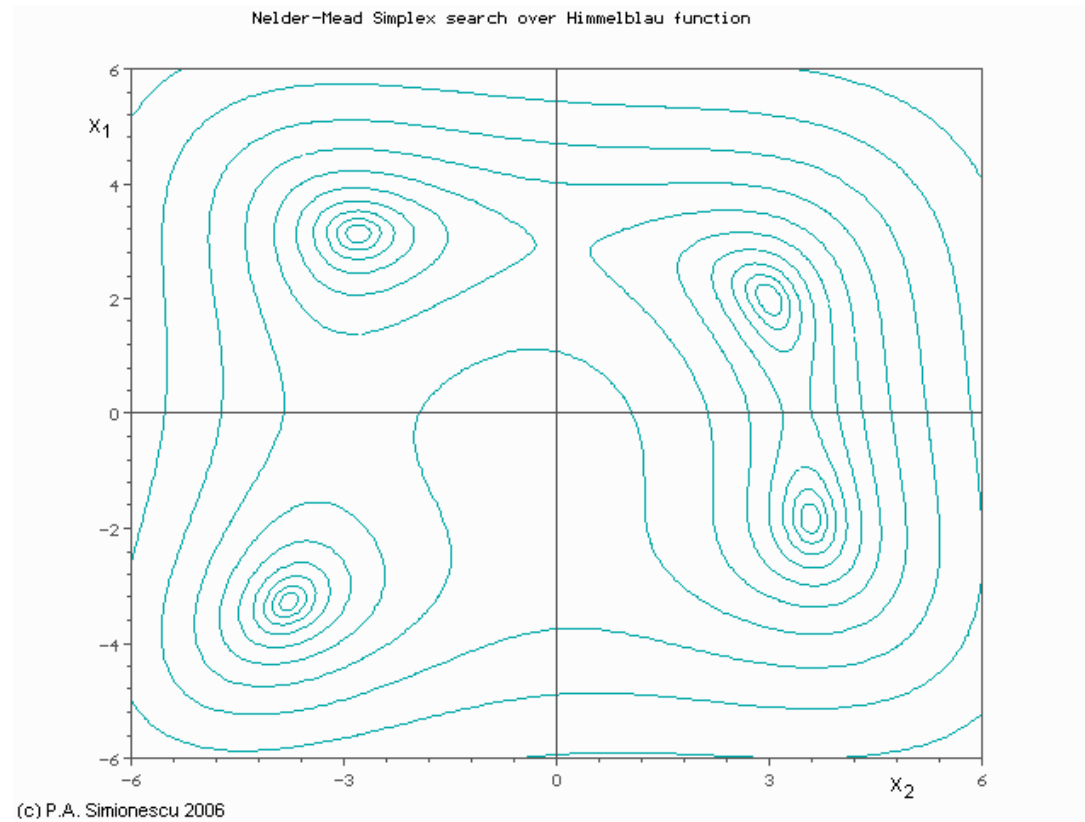


The Nelder-Mead algorithm

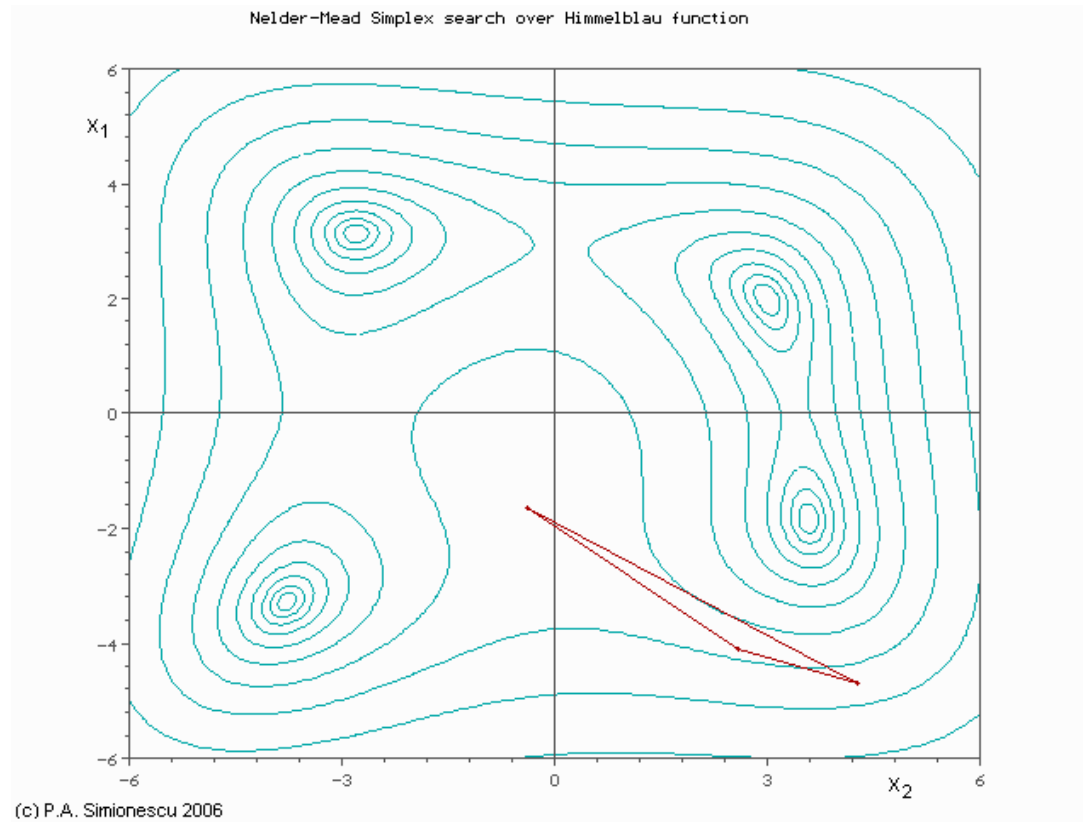
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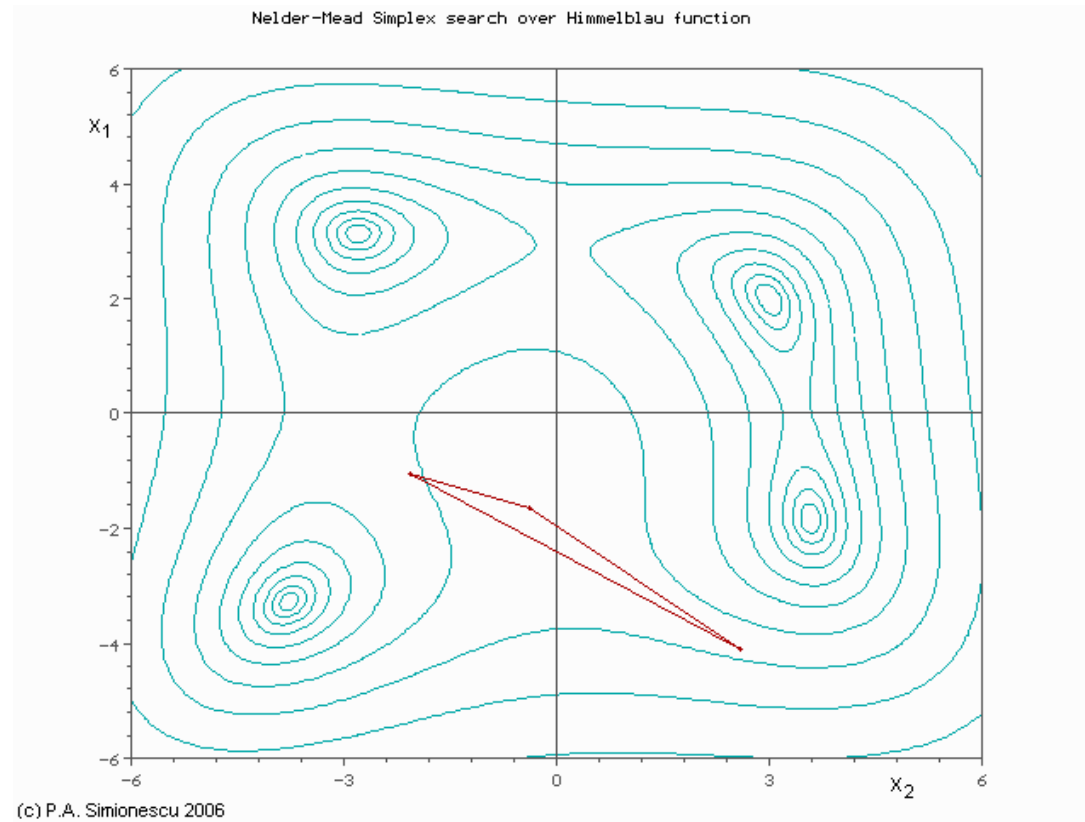
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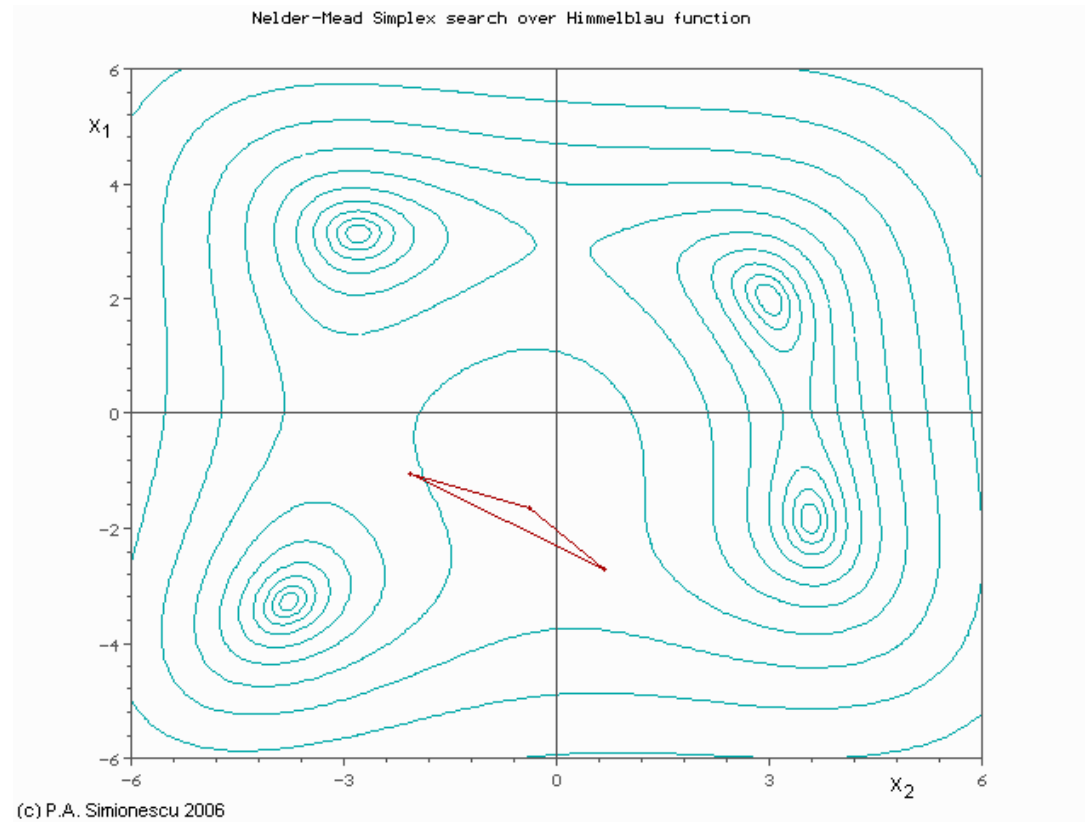
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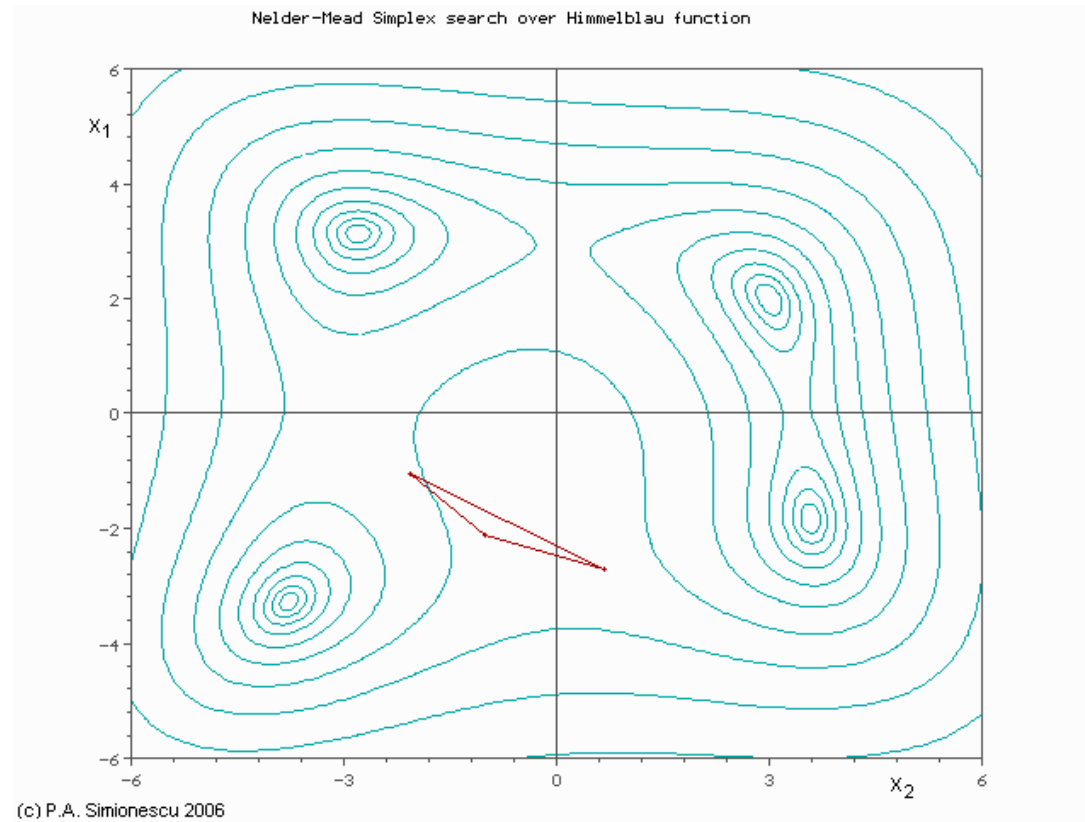
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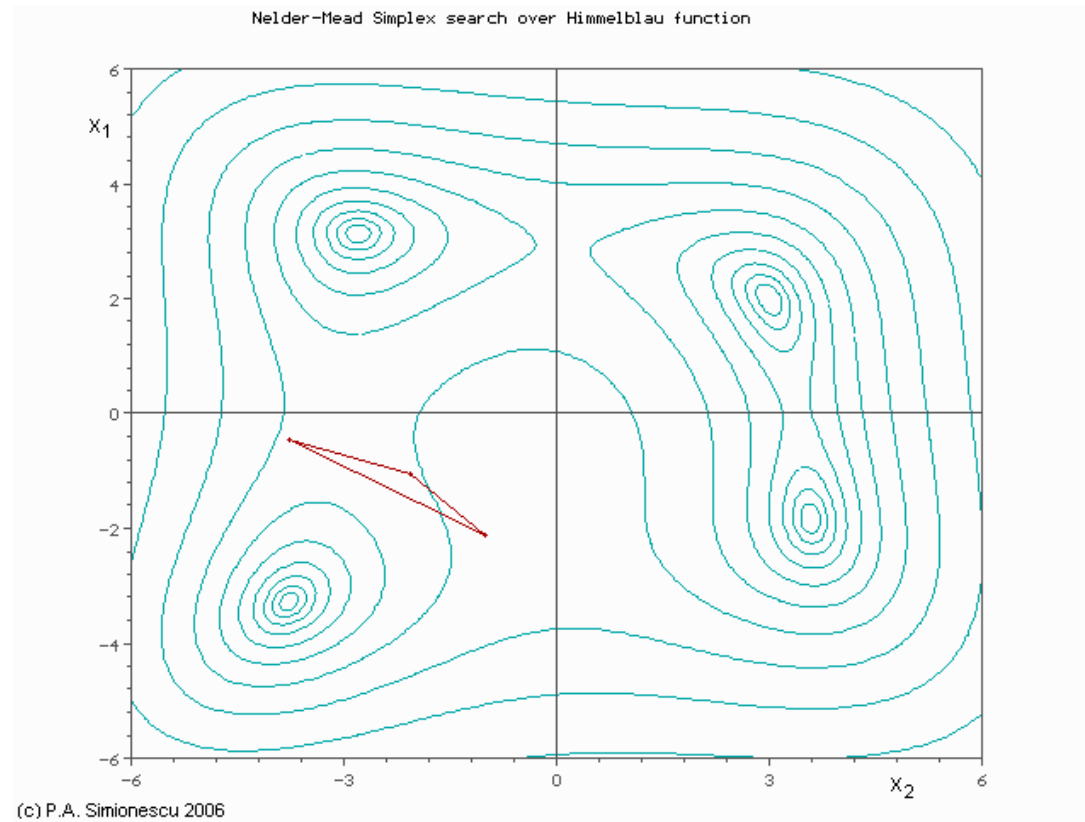
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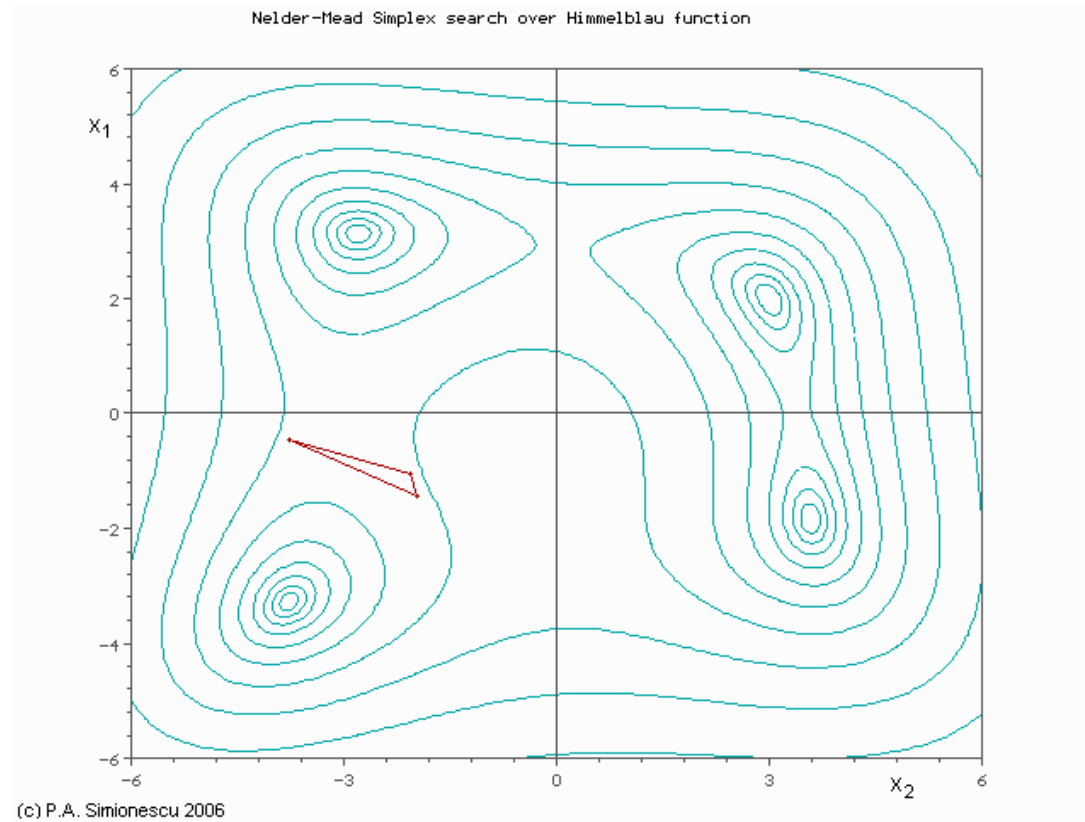
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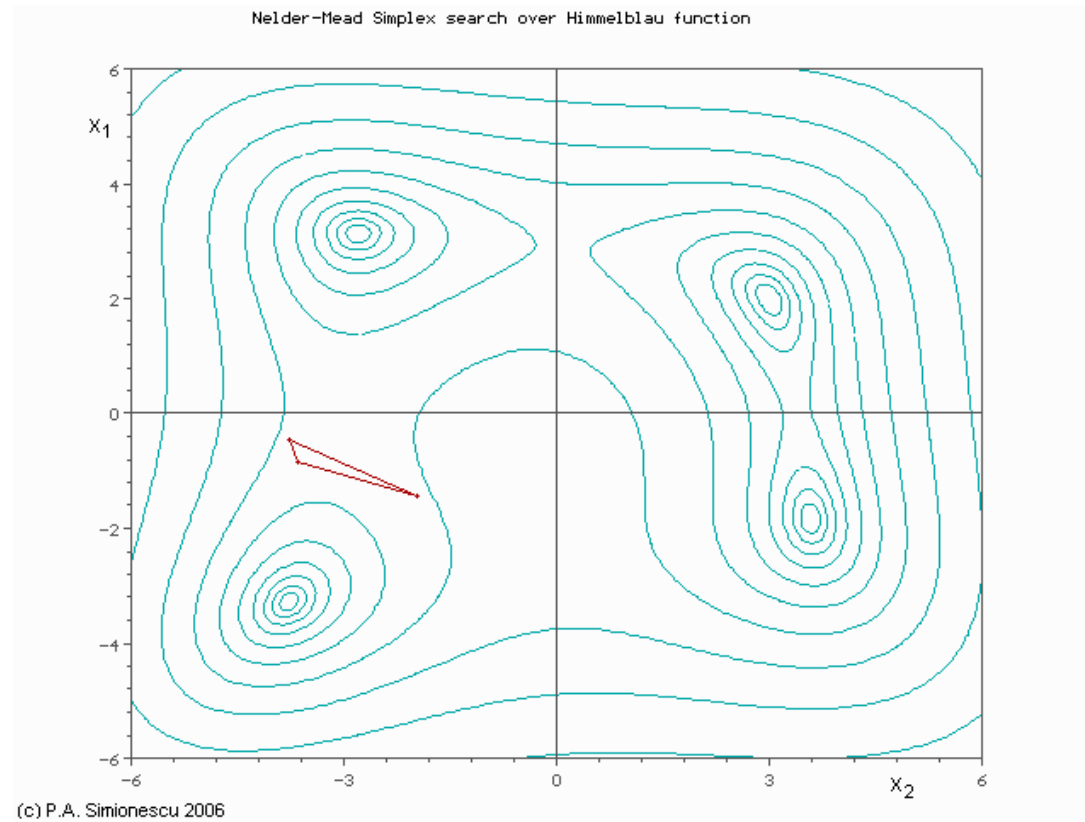
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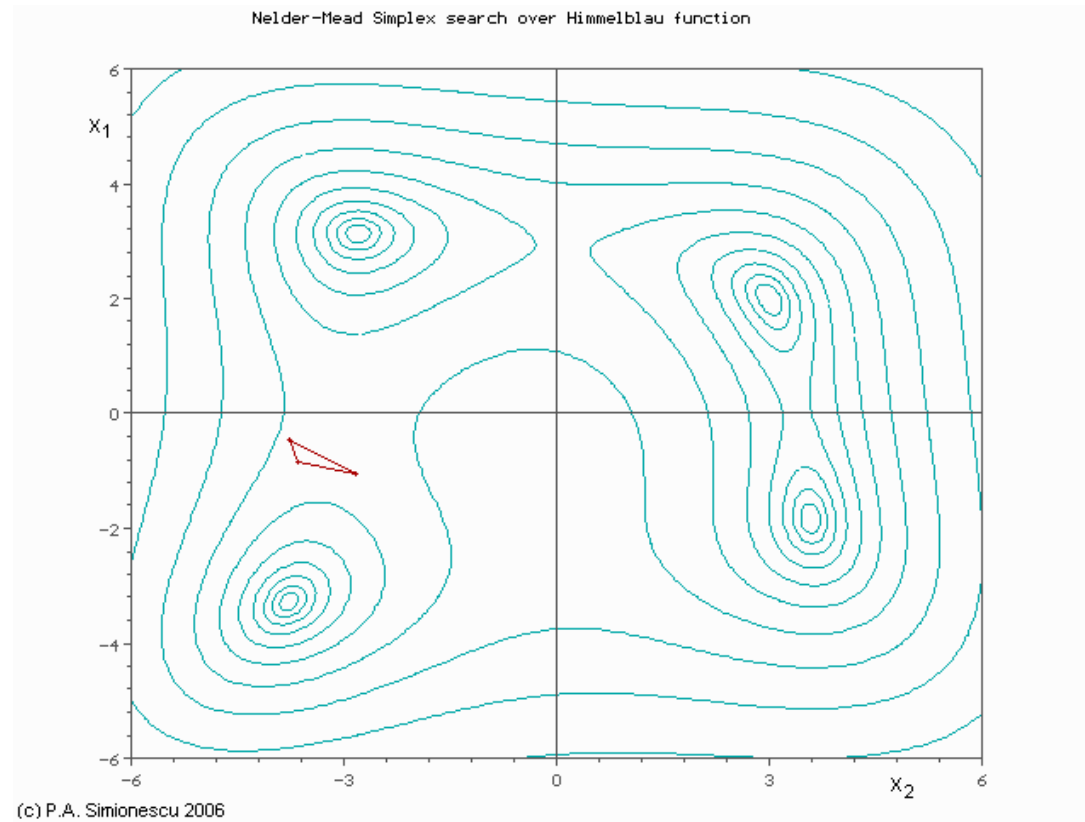
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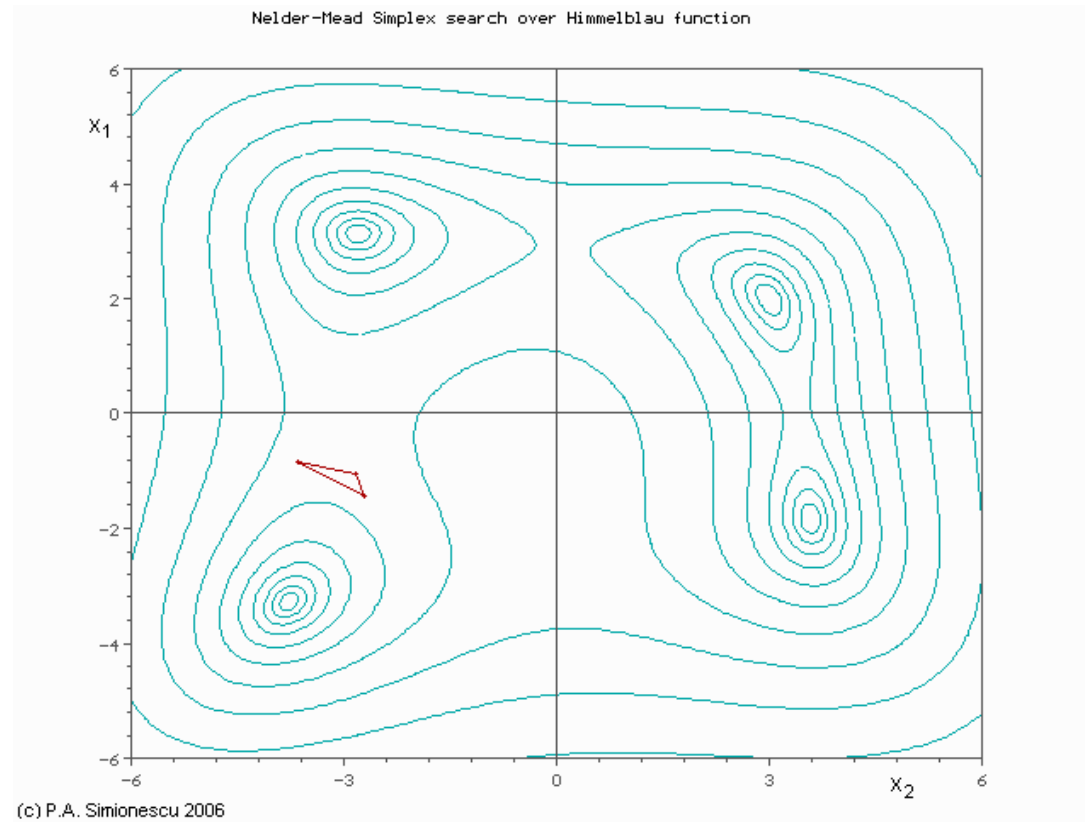
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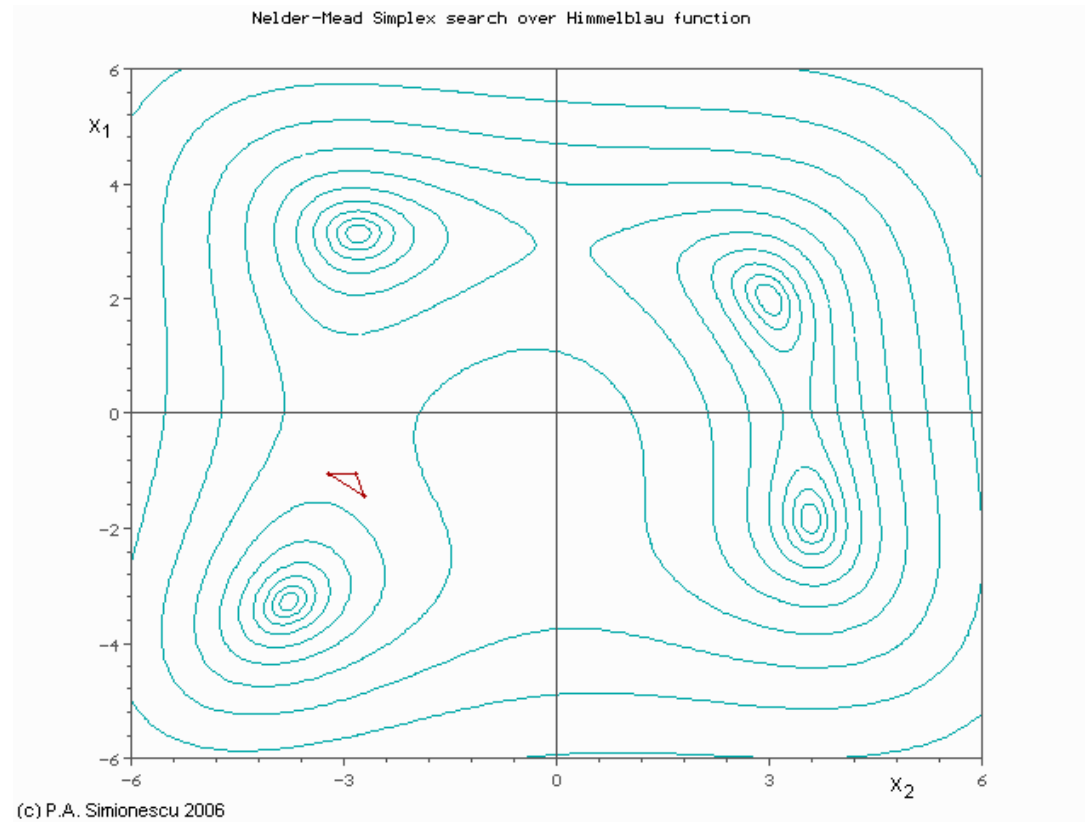
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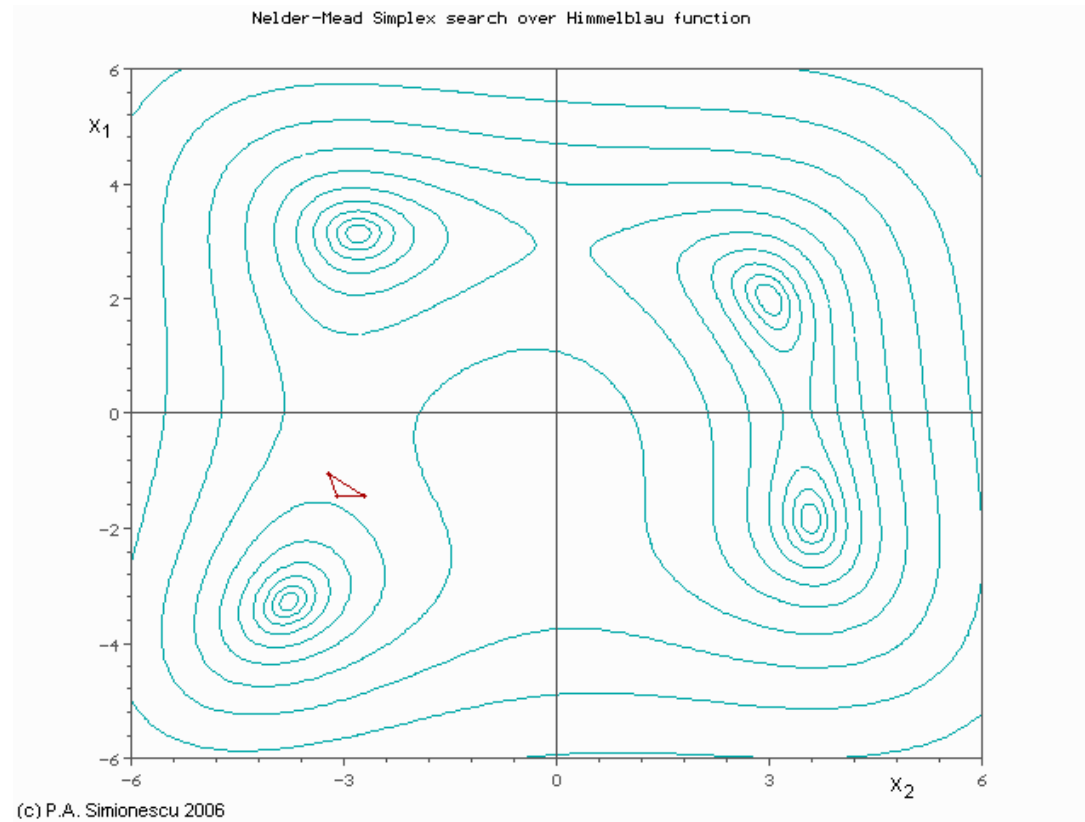
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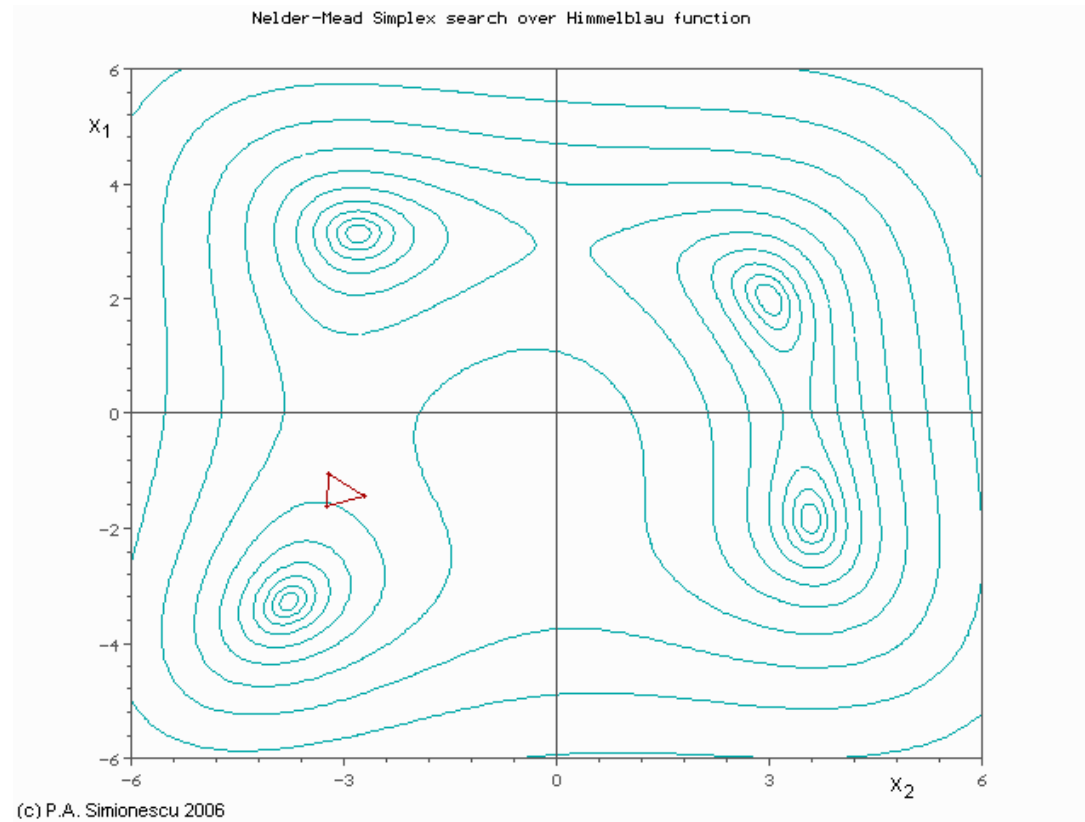
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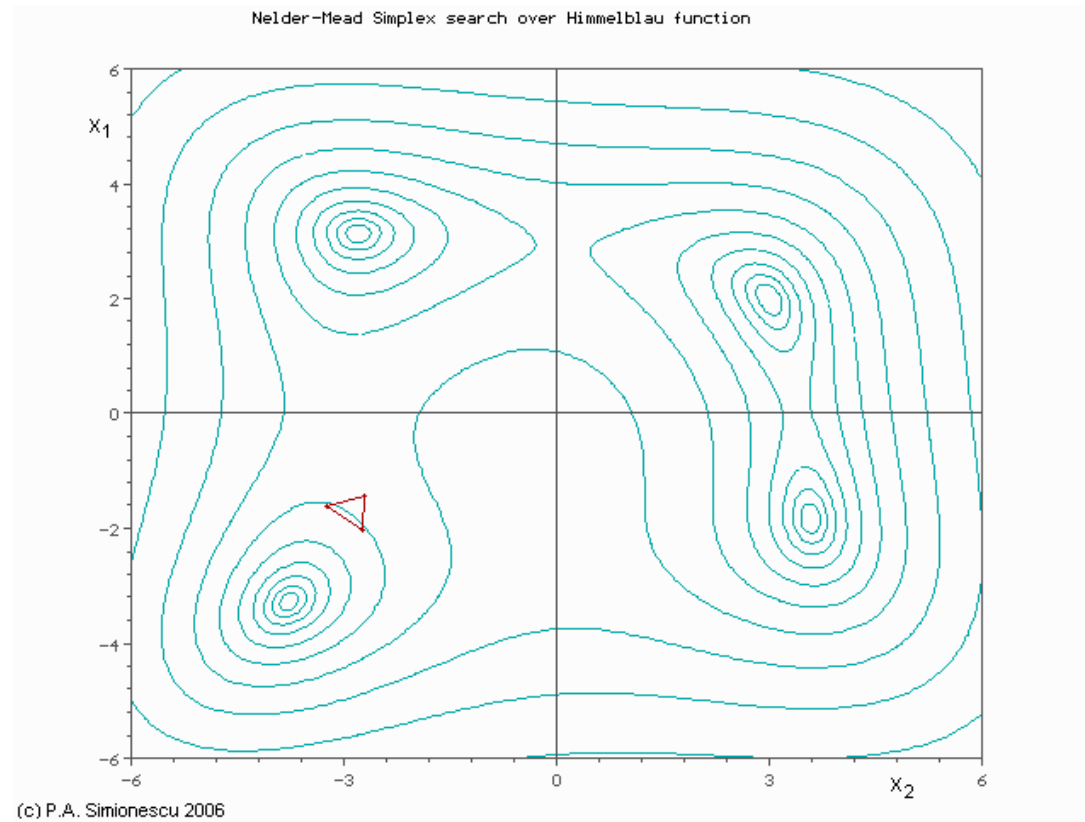
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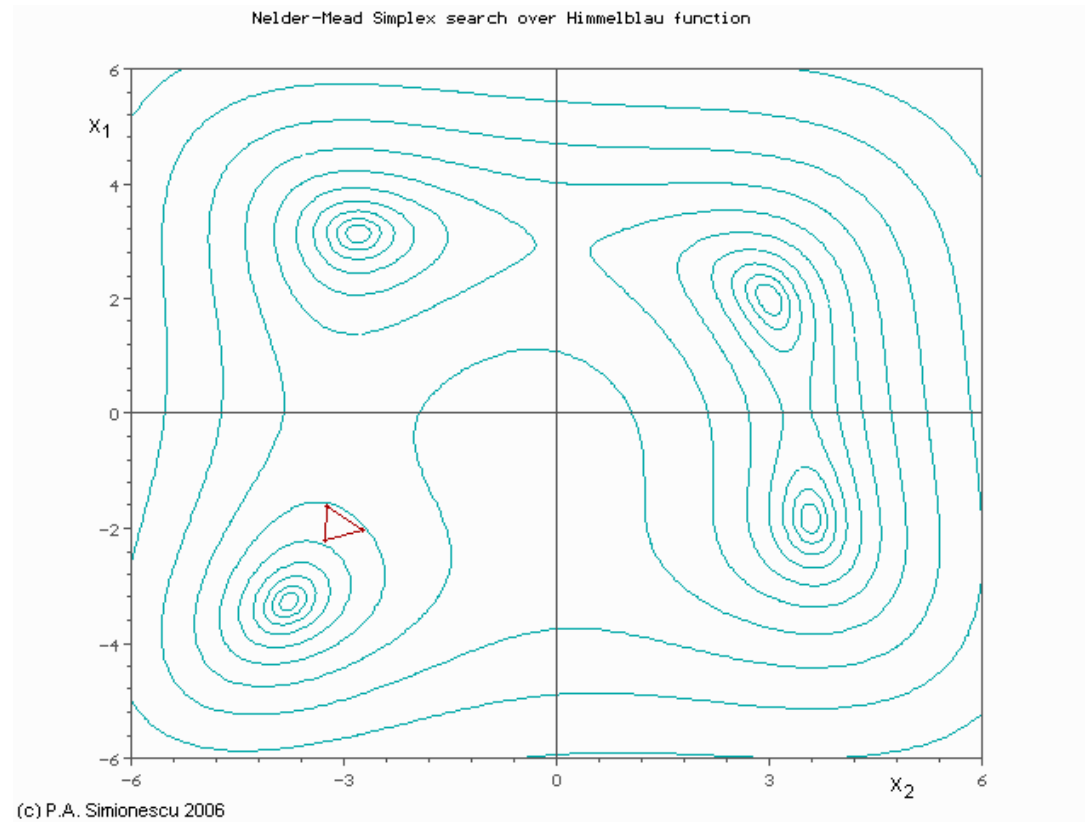
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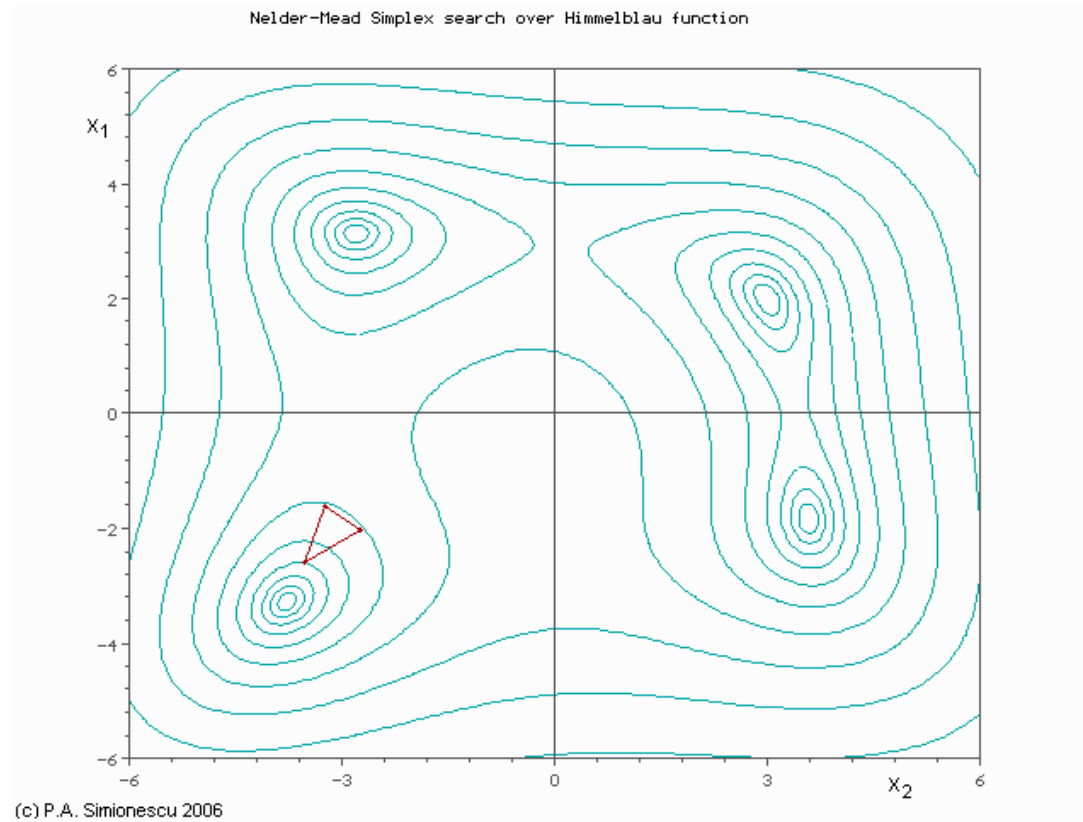
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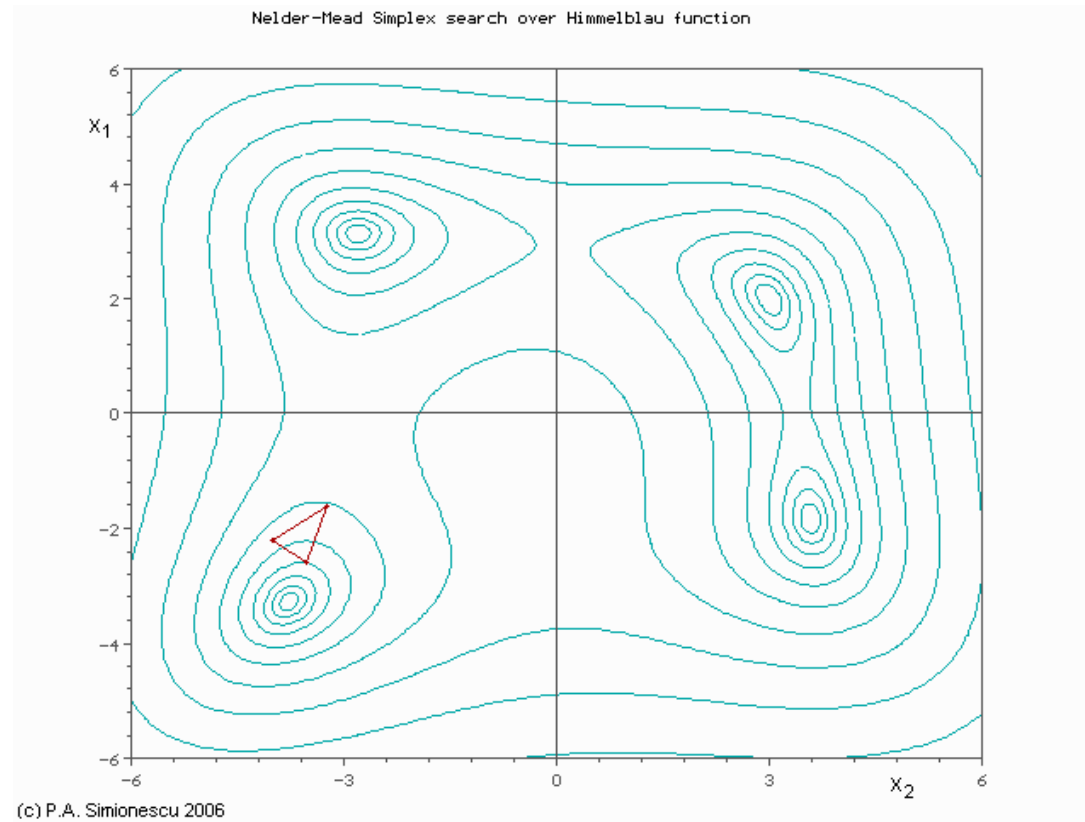
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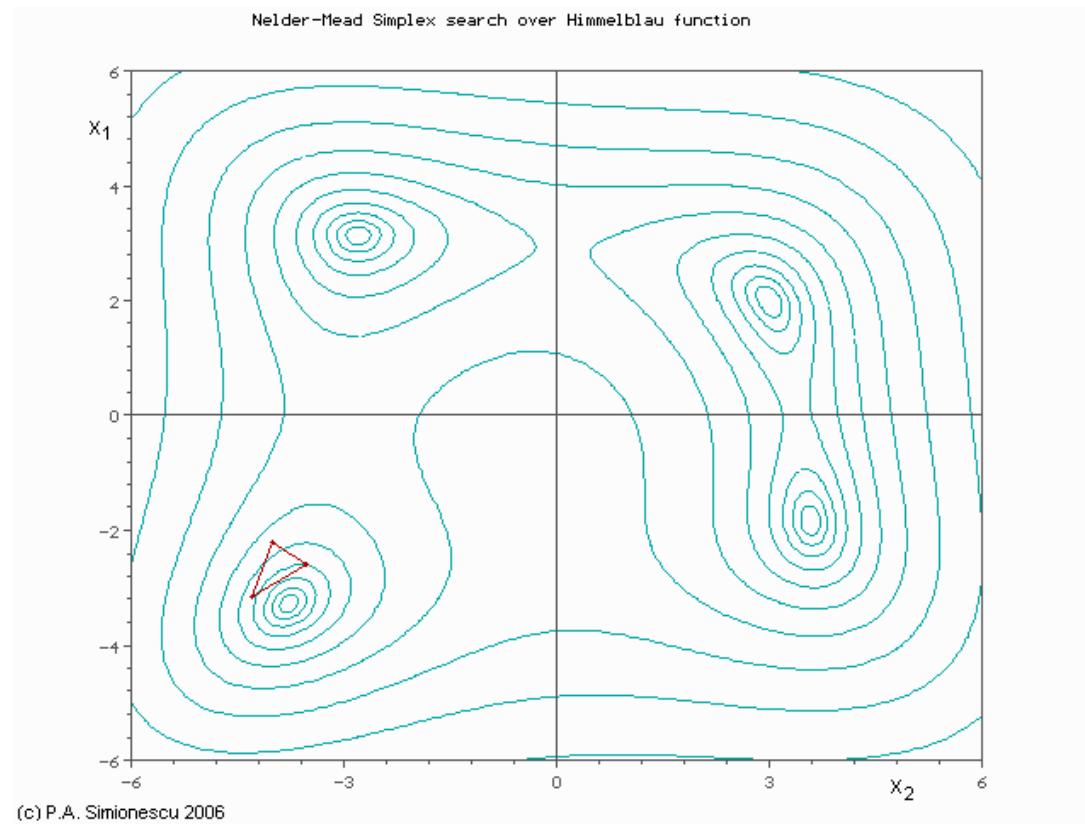
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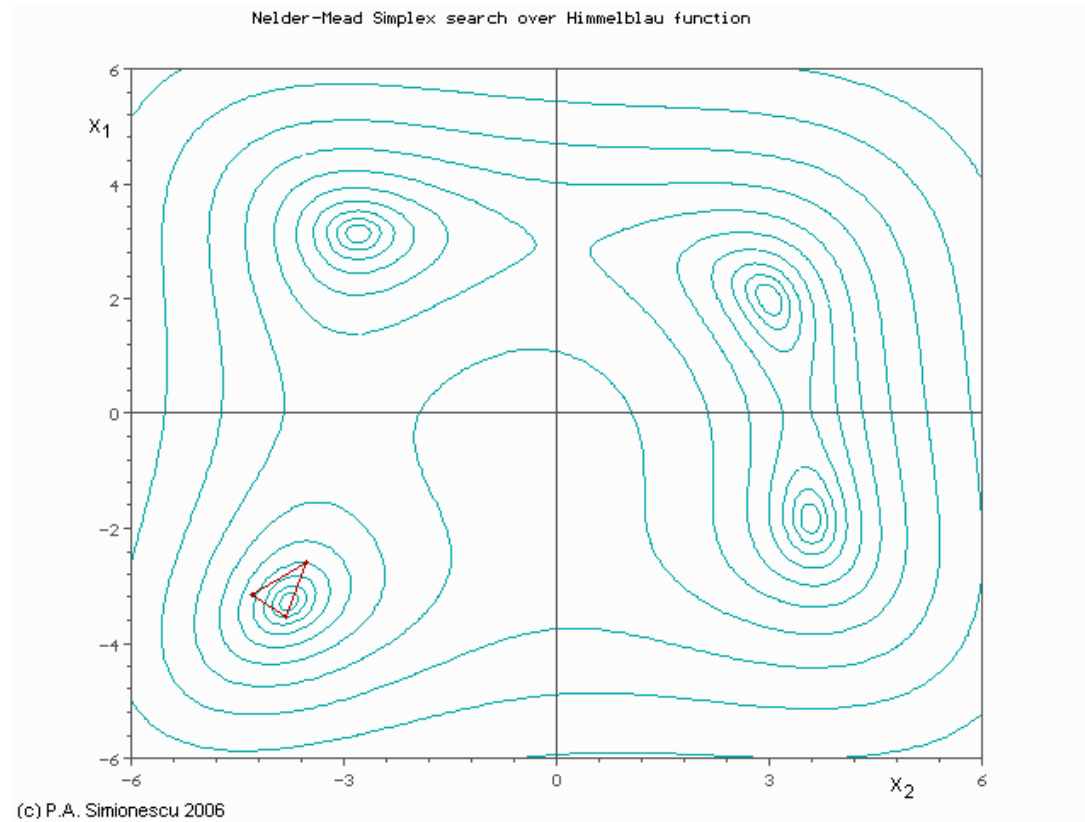
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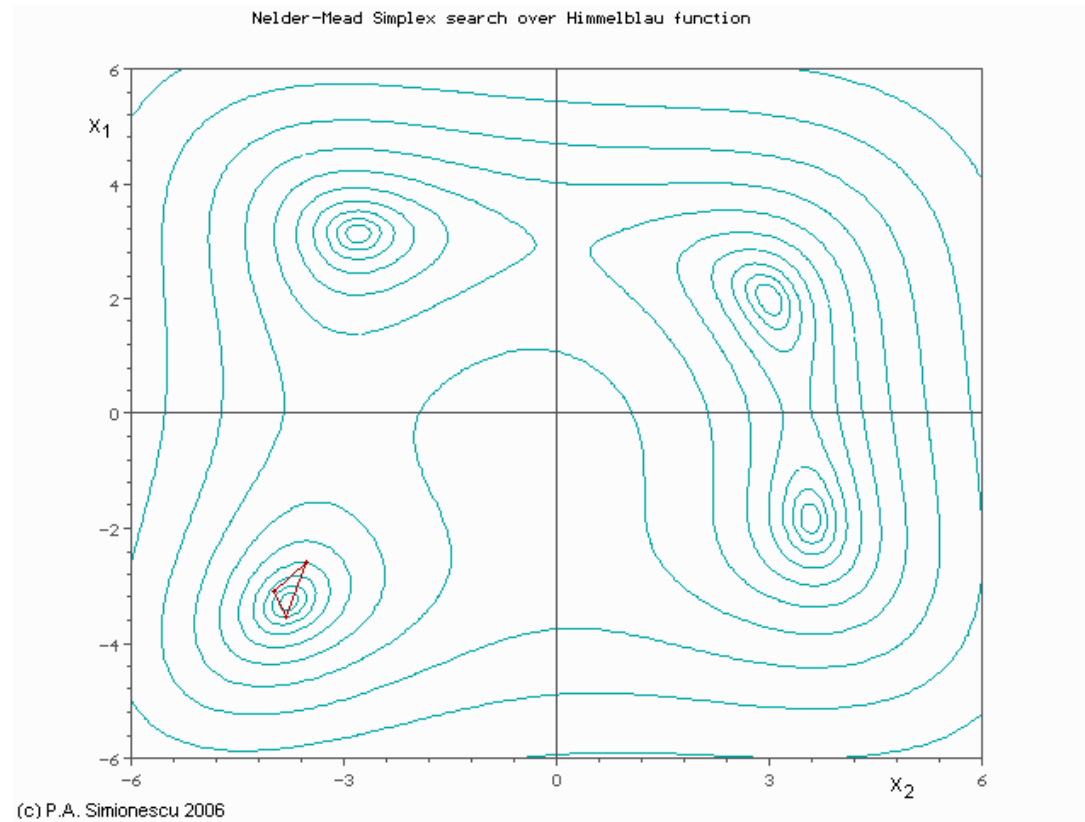
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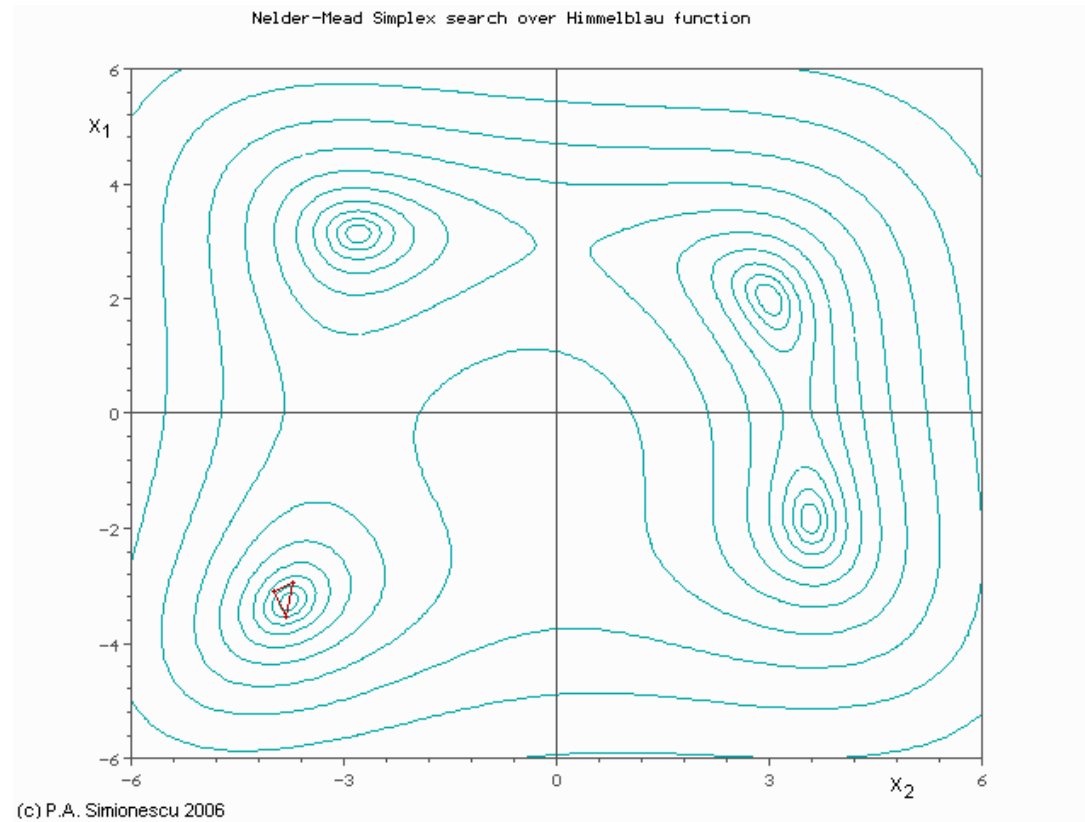
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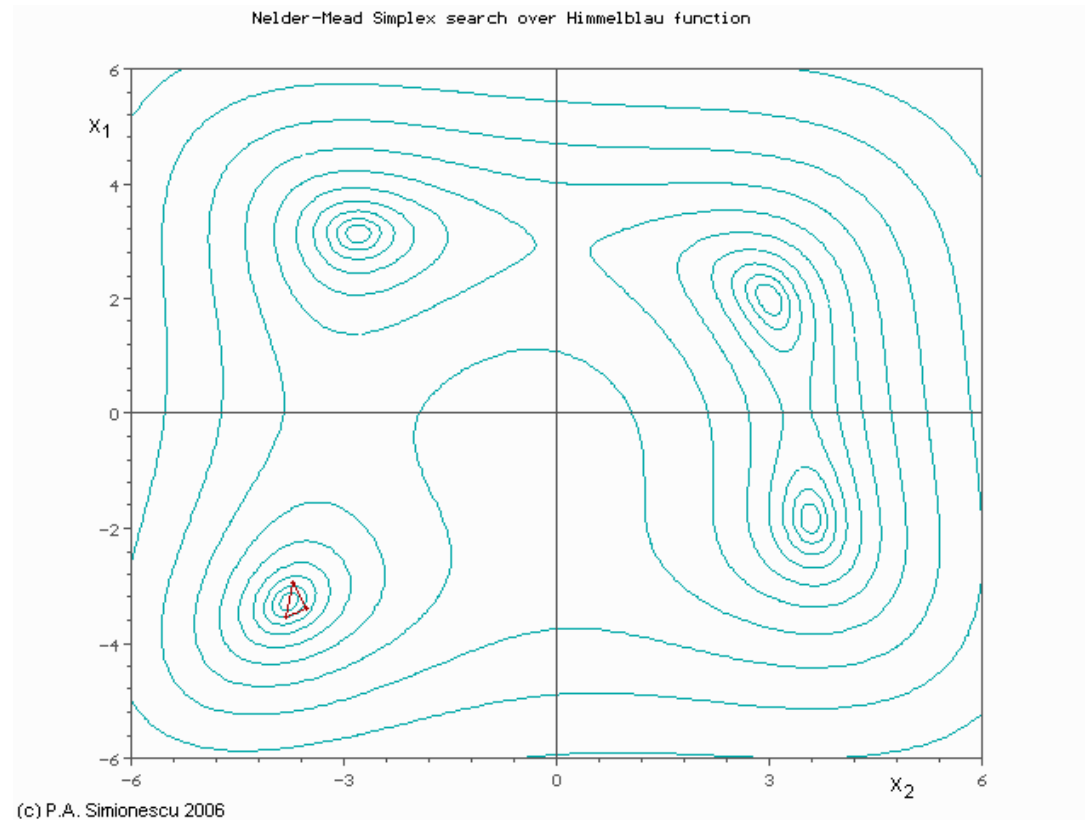
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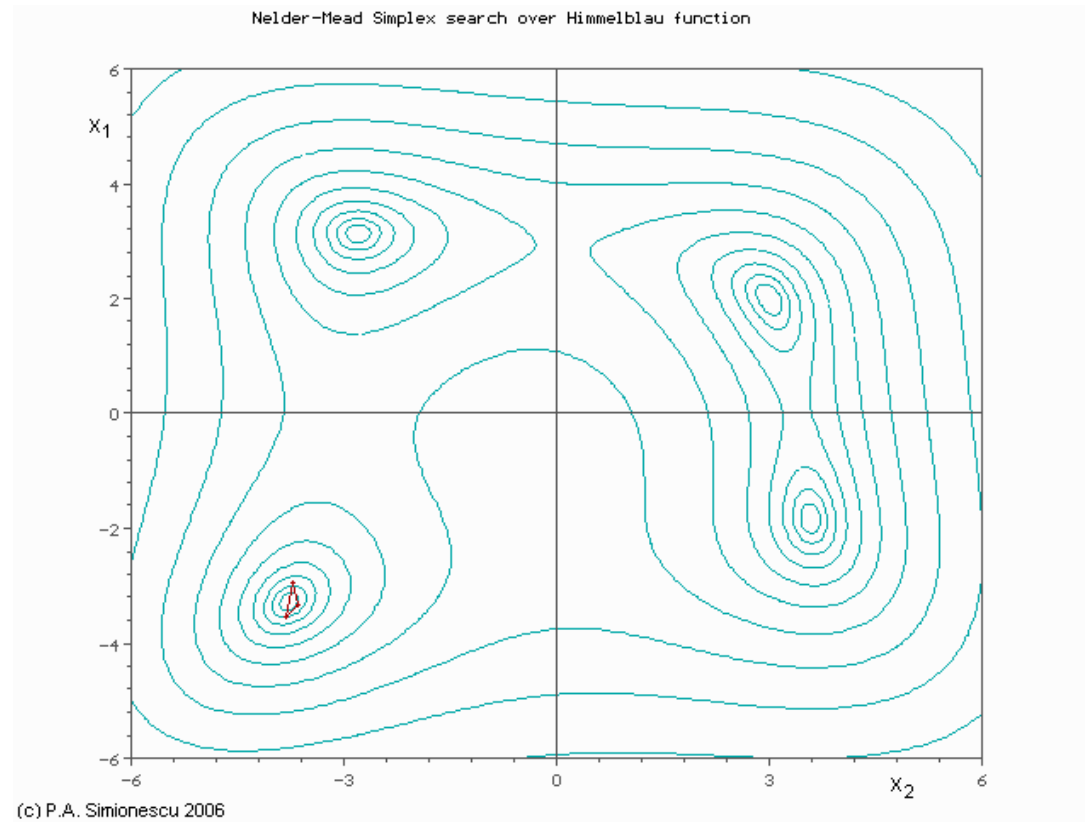
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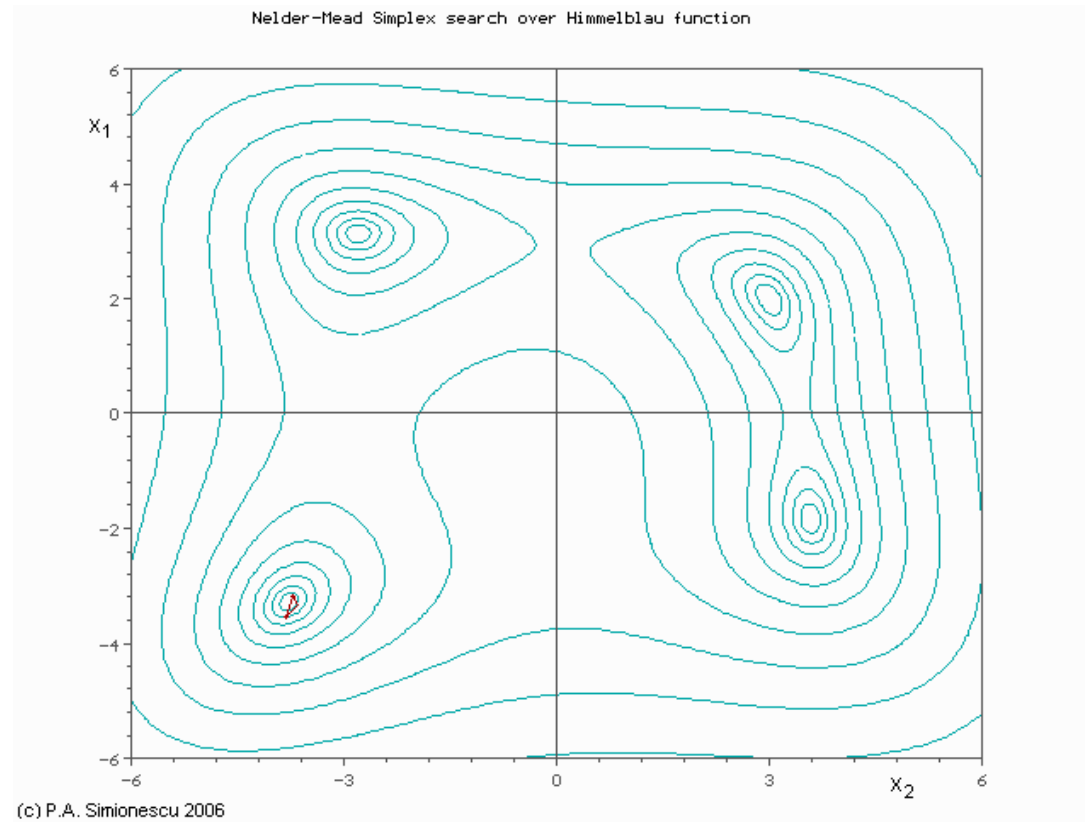
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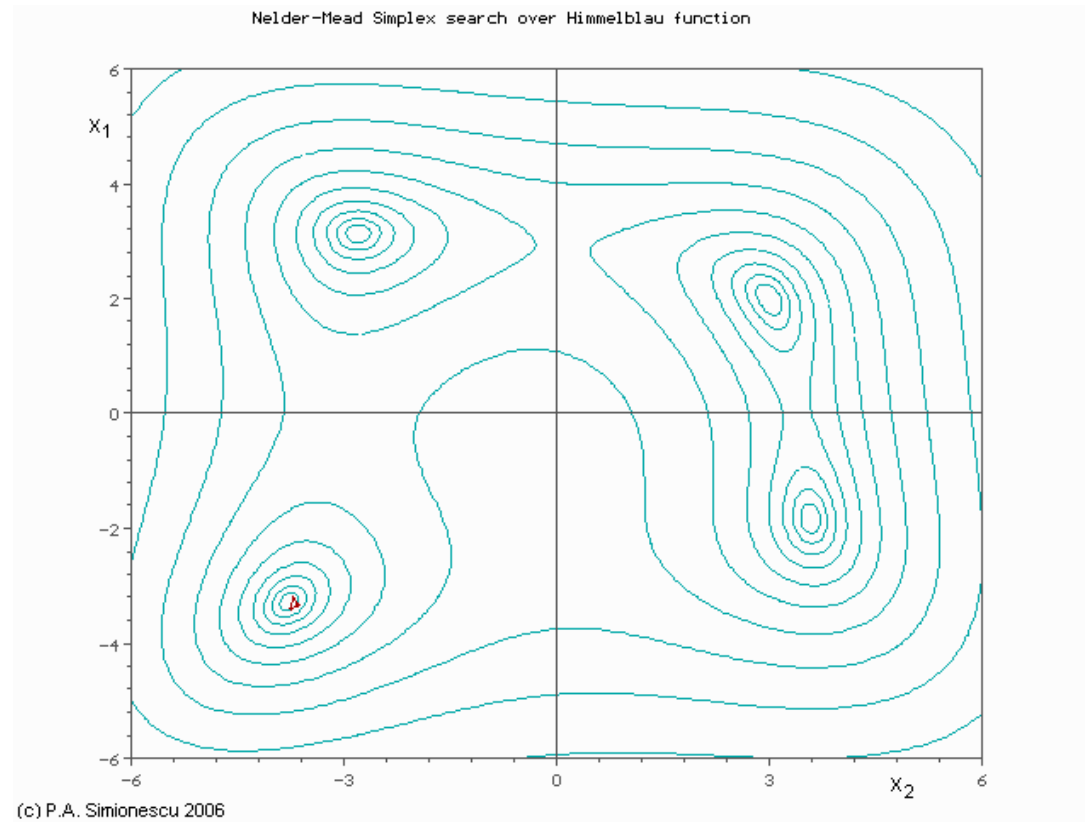
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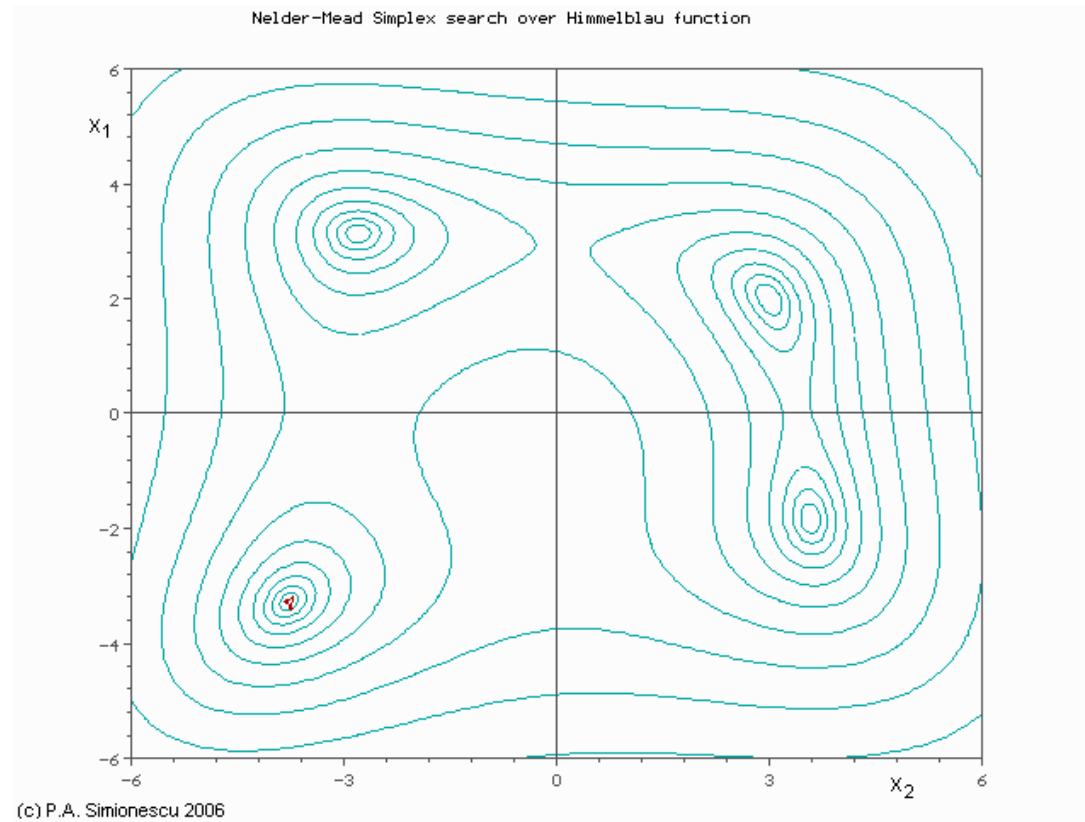
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The Nelder-Mead algorithm



The Nelder-Mead algorithm



Outline

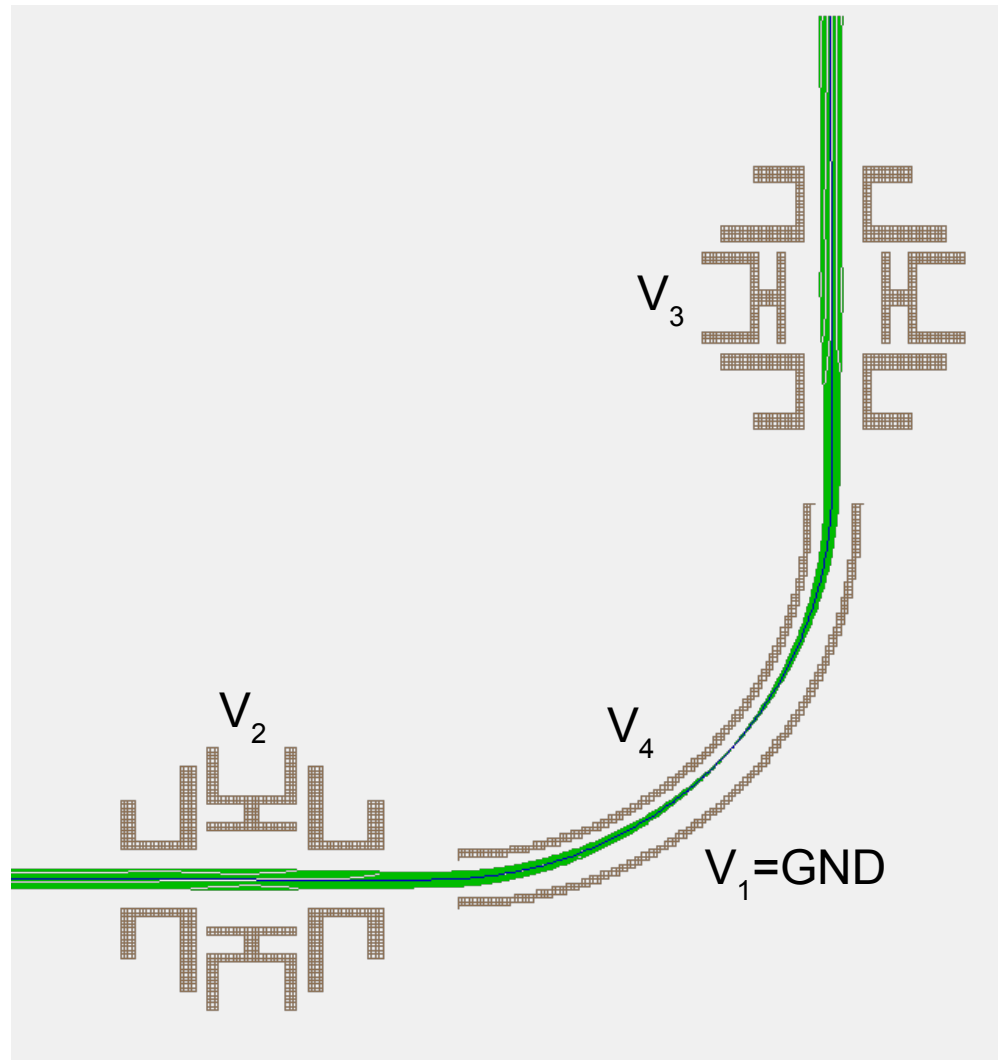
I. The Nelder-Mead Algorithm

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III. Geometric optimization

Potential optimization

Potentials:



Potential optimization

Goal function:

$$s = \frac{\text{abs}(\text{means}[2] - \text{EL2x}) * 1\text{E}1}{\text{position}} + \frac{\text{abs}(\text{means}[5]) * 1\text{E}1}{\text{angle}} + \frac{(\text{bad_splat} / \text{number_of_ions}) * 1\text{E}2}{\text{transmission}}$$

position

angle

transmission

Potential optimization

Goal function:

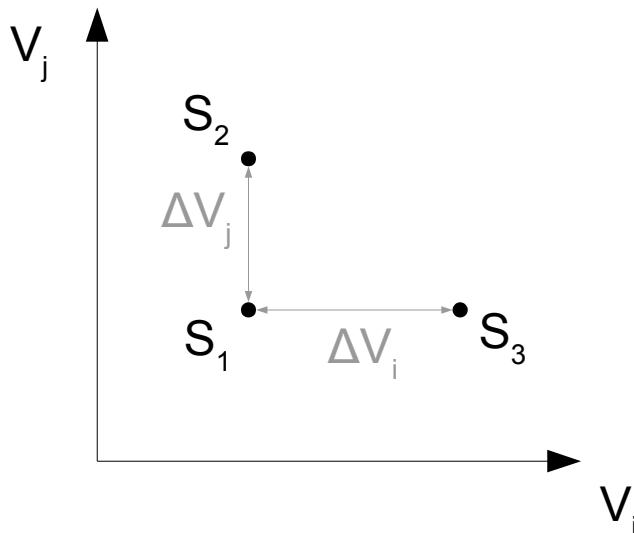
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position

angle

transmission

Starting the optimizer:



Optimizer =

Starting point (V_1, \dots, V_n)

+

Variations $(\Delta V_1, \dots, \Delta v_n)$

+

Convergence radius

Potential optimization

Input beam:

Potential optimization

Input beam:

- Can be gaussian

Potential optimization

Input beam:

- Can be gaussian

or

- Can be made with arithmetic sequences

Potential optimization

Input beam:

- Can be gaussian

or

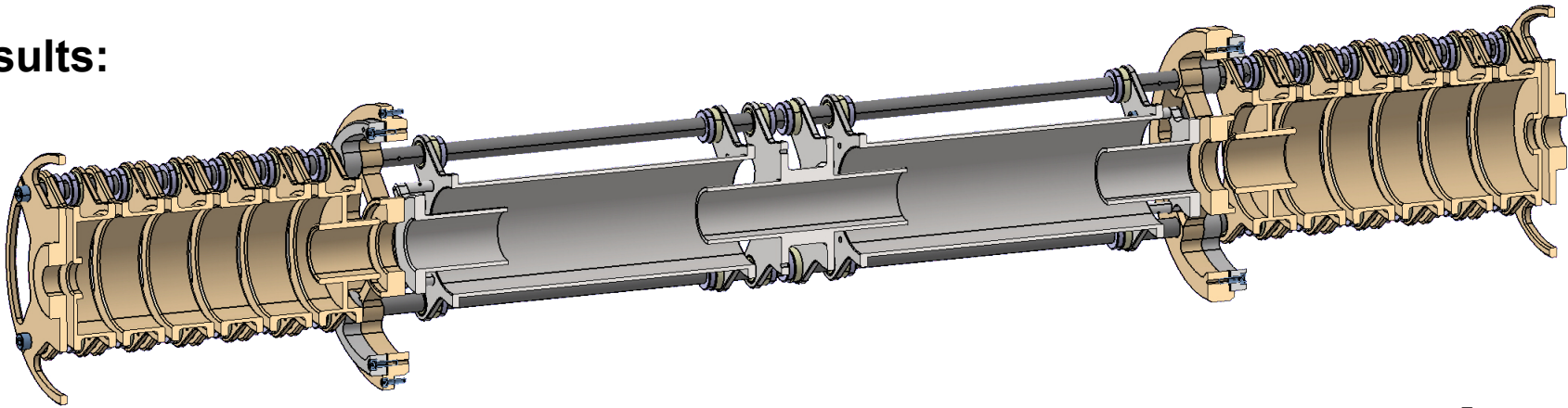
- Can be made with arithmetic sequences

but

It shouldn't be random !

Potential optimization

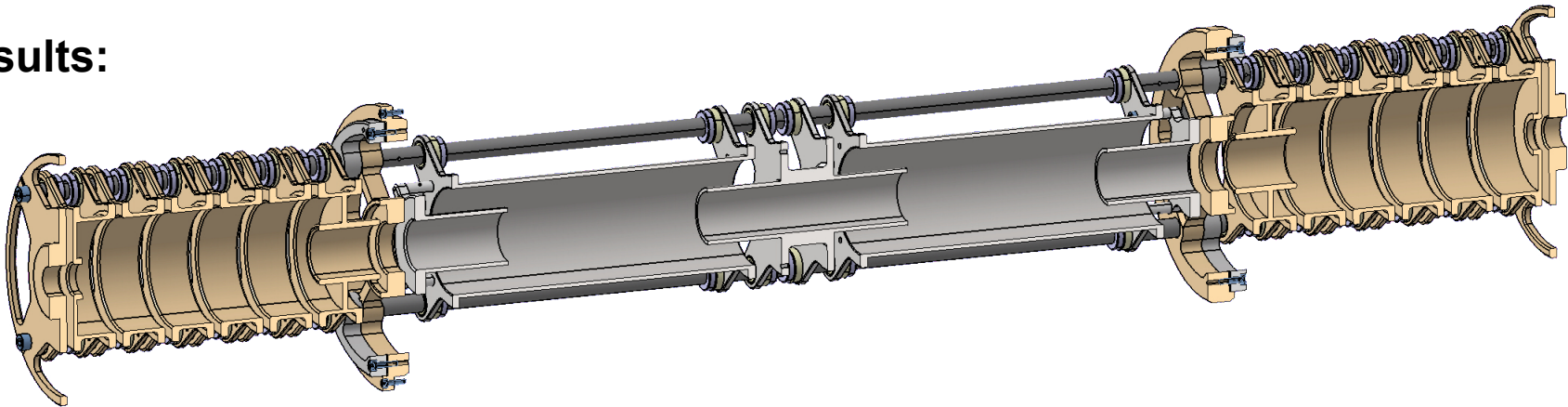
Results:



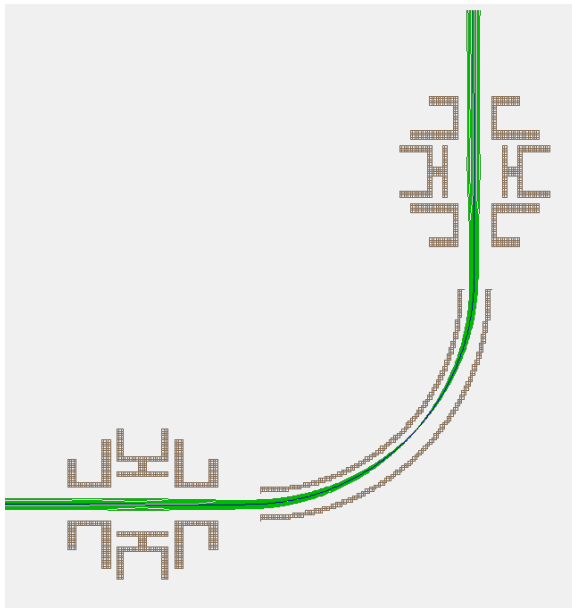
$$R = 1-3 \cdot 10^5$$

Potential optimization

Results:



$$R = 1-3 \cdot 10^5$$



$s=25.9411$



$s=0.8322$

Outline

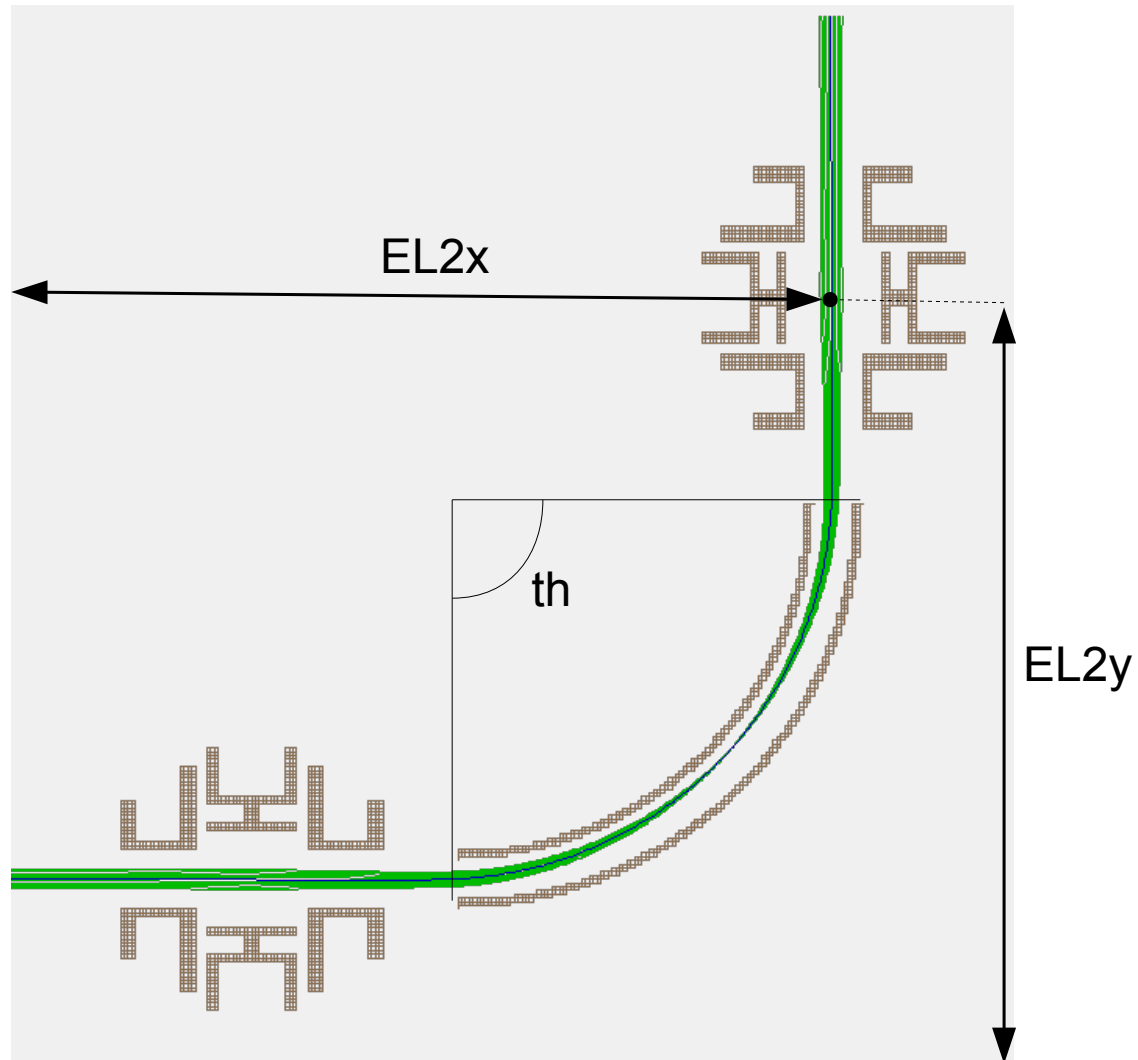
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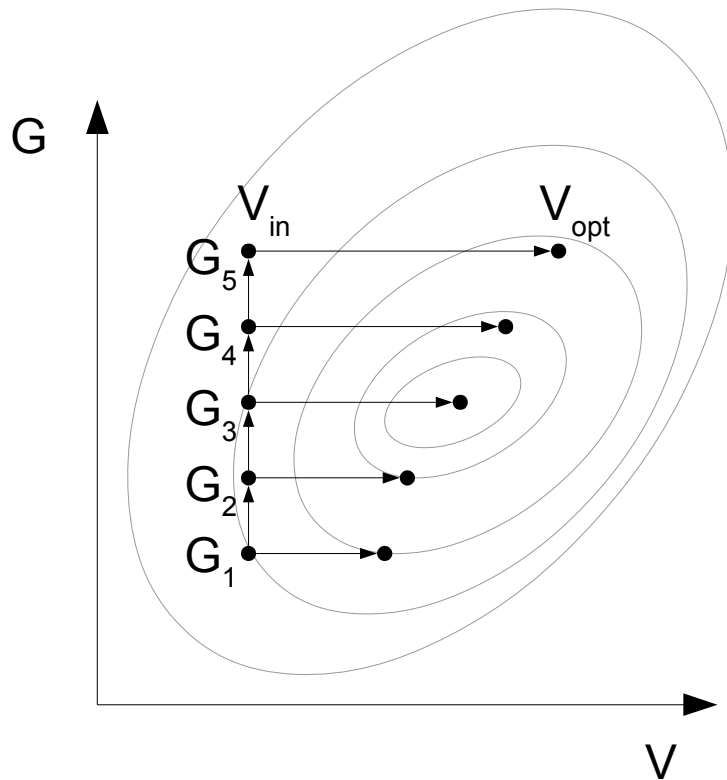
Geometry optimization

Geometry:



Geometry optimization

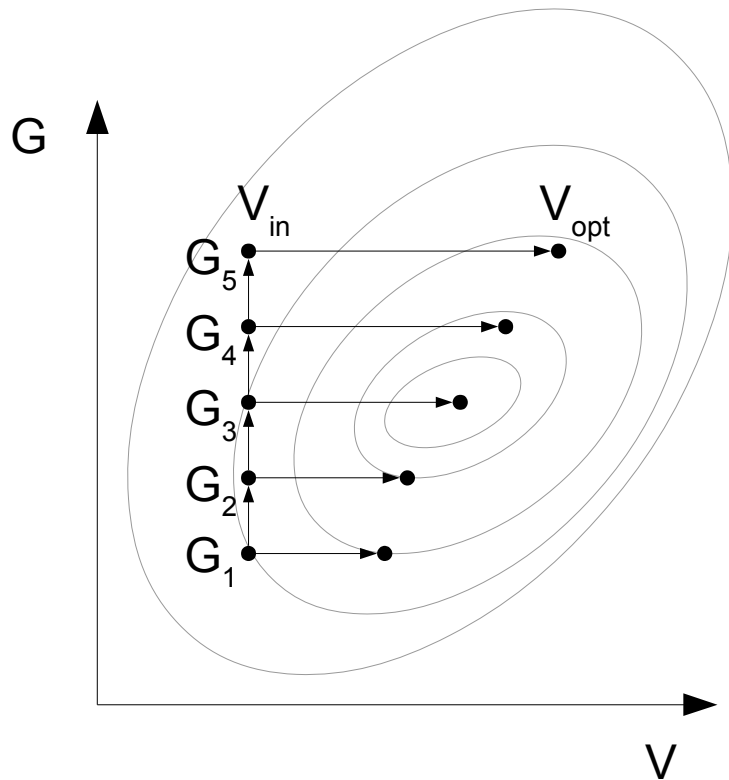
G sweep + V optimization



- Easy to find local minima
- Fast

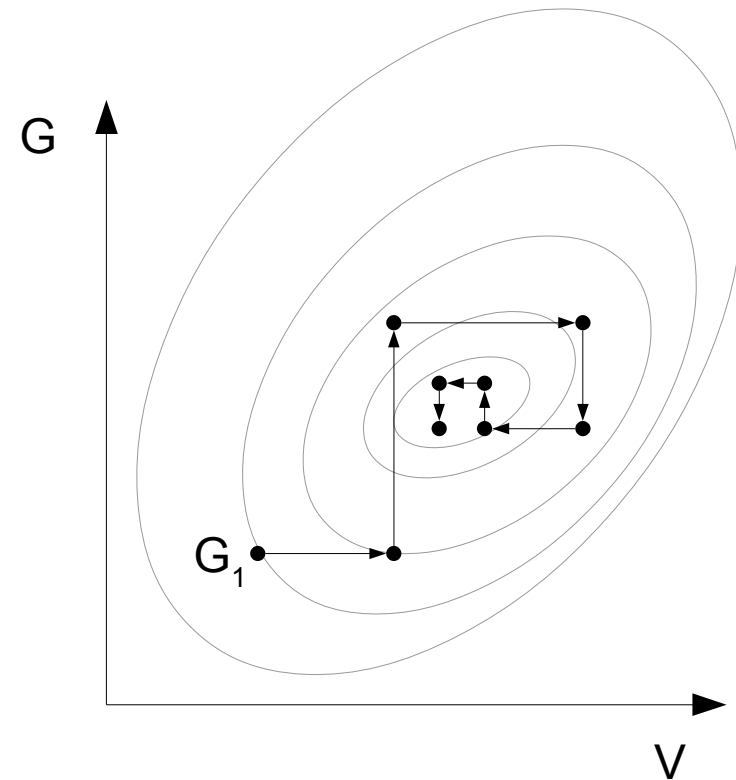
Geometry optimization

G sweep + V optimization



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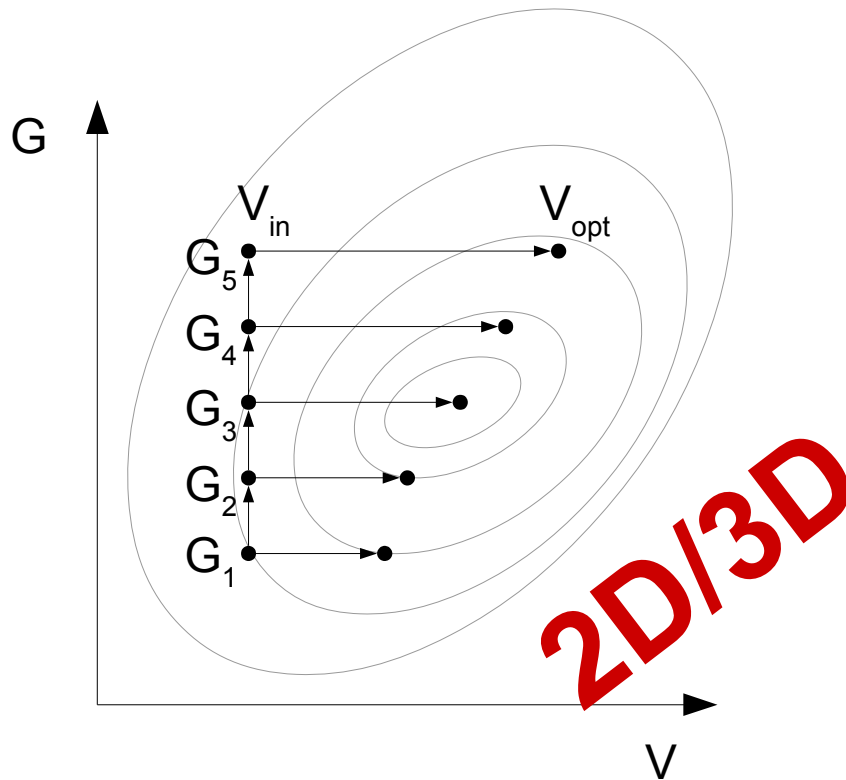
Intricate simplexes



- Finds better, close to absolute minimas
- Slow

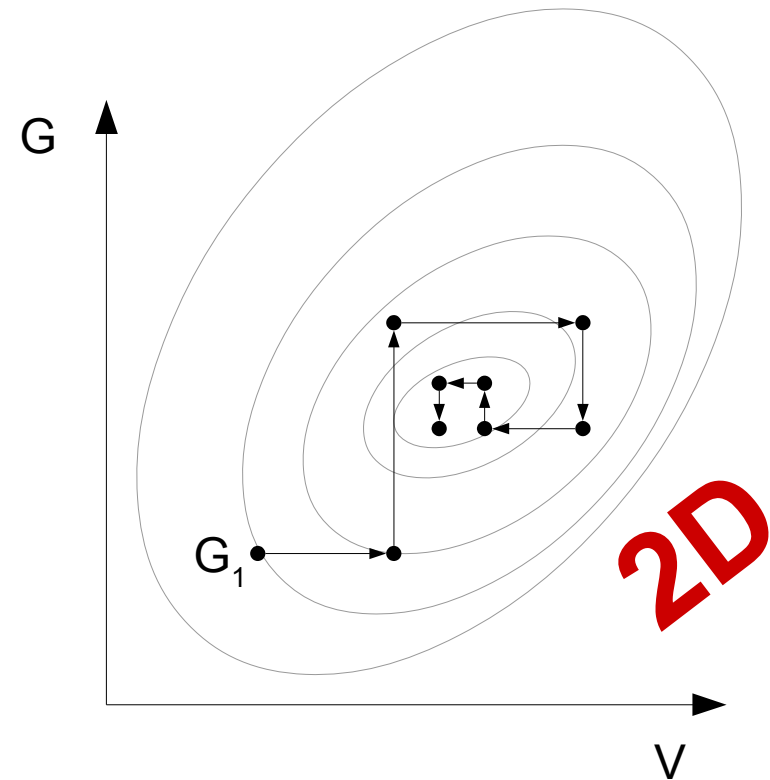
Geometry optimization

G sweep + V optimization



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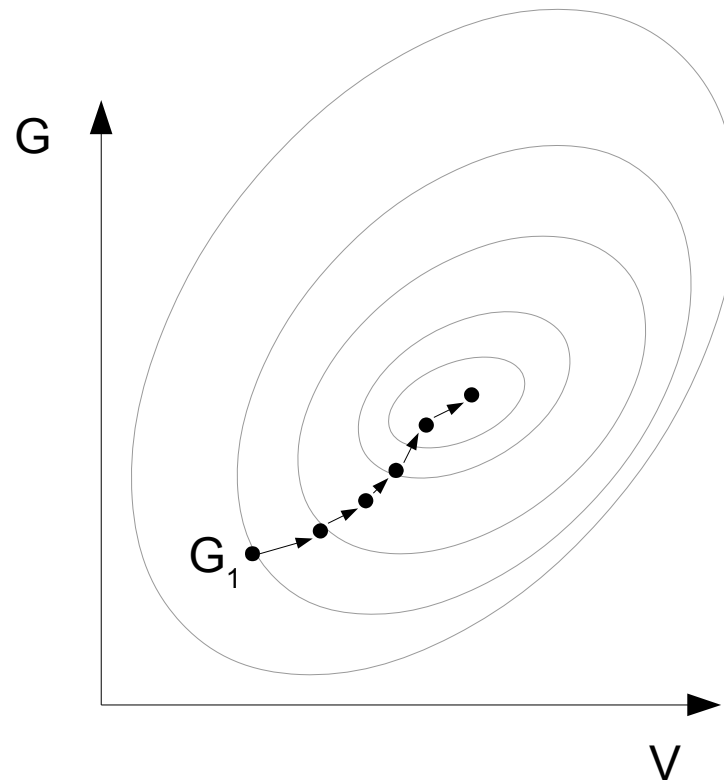
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Geometry optimization

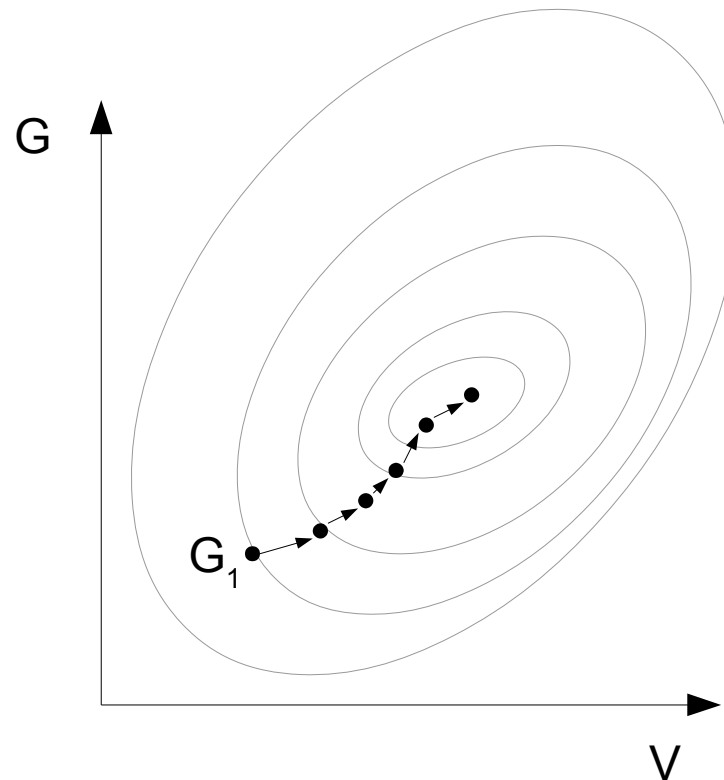
Simplex on G & V



- Can be faster or slower than intricate simplexes
- Still slow
- No feedback

Geometry optimization

Simplex on G & V



2D

- Can be faster or slower than intricate simplexes
- Still slow
- No feedback

Geometry optimization

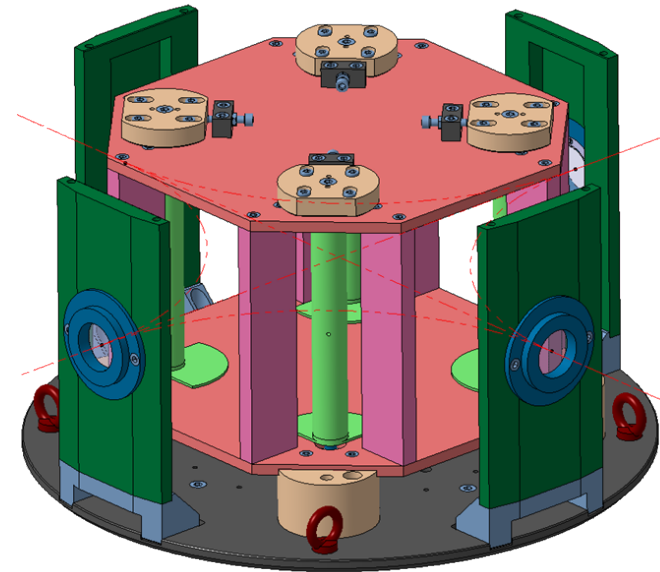
Results:

- Parallelism conservation :

$$\alpha = 0.0017^\circ$$

- ToF spread conservation :

$$ToF_{FWHM} = 0.59\text{ns}$$



G sweep

Geometry optimization

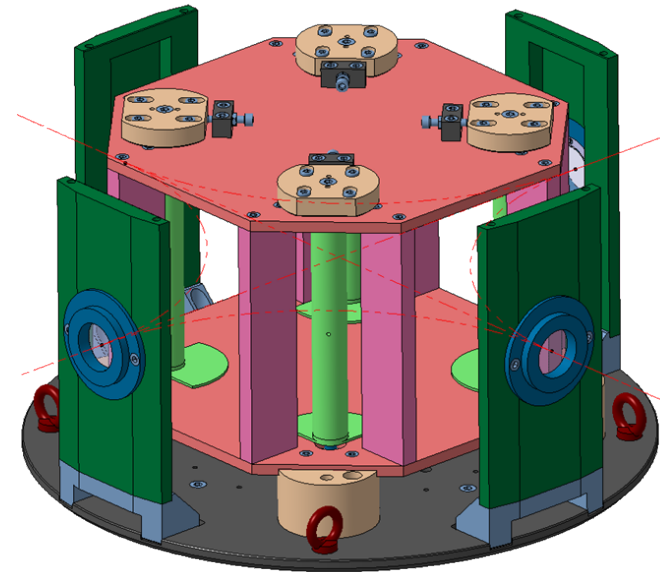
Results:

- Parallelism conservation :

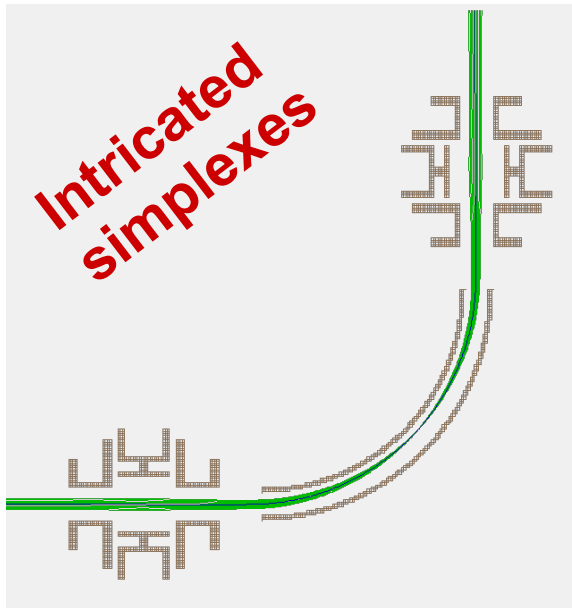
$$\alpha = 0.0017^\circ$$

- ToF spread conservation :

$$ToF_{FWHM} = 0.59\text{ns}$$



G sweep



$s=25.9411$



$s=0.8322$



$s=0.00001$

Conclusion

- **The Simplex optimizer is a very powerful tool**
 - **Easy V opt**
 - **Possible G opt / Beam opt**

- **Some of its drawbacks can be compensated (restart, randomize&restart, simulated annealing)**

- **Why is it working ? Not working ?**